



Village of Quincy and

Quincy Township

Parks & Recreation Plan

2015-2020

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Quincy

Michigan

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Quincy Parks and Recreation Plan

This document is a product of collaboration between the Village of Quincy, Quincy Township, and their Joint Planning Commission. This is the first five year plan that has been developed to address park and recreation needs in the Quincy community. It is expected to guide investment and development for the period of 2015-2020.

The following officials and staff members worked together to make this document a reality and will be charged with implementing the projects and objectives identified.

Village of Quincy Council

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Adopted by Village, February 17, 2015

Adopted by Township, February 3, 2015

Table of Contents

Introduction	1
Community Description	1
Administrative Structure	2
Inventory of Recreation Opportunities	3
Planning Process	4
Public Input Process	5
Goals and Objectives	5
Action Program	7
Appendix A- Public Survey Form and Results	10
Appendix B- 2012 SGMA Sports and Fitness Participation Report	34
Appendix C- Village Park Improvements	55
Appendix D- Adoption Documentation	59
Appendix E- Maps	
Appendix F- Capital Improvement Plan and Budget Information	

INTRODUCTION

A strong, attractive community must provide a variety of recreational opportunities to appeal to residents of all ages. Parks, linear paths, and other assets are necessary to attract and retain residents and businesses. The number, type, and quality of the recreational opportunities provided directly impact the quality of life within a community.

Providing recreational opportunities requires effort from all sectors of a community: public sector, semi-public organizations, private businesses, residents, and other private individuals and institutions. The Quincy Joint Recreation Plan represents the community's desires to provide quality recreational opportunities that will continue to make Quincy a strong community.

The Village of Quincy and Quincy Township are collaborating on several areas, including the creation of a Joint Planning Commission and the creation of this Joint Recreation Plan. It has become very obvious that governmental entities, especially those in rural areas, must collaborate to insure success

This document sets forth the Community's official recreation goals and objectives along with an Action Plan for the implementation of these goals. The plan will focus on the opportunities provided by the Village of Quincy, those opportunities that could be provided with Quincy Township, and opportunities provided by Quincy Community Schools and other local governments. The foundation for the development of the Quincy Joint Recreation Plan is based upon the following:

- Identify and map existing recreational facilities
- Enable Quincy to become eligible for financial assistance based upon the Recreation Plan
- Consistency with the Joint Master Plan
- Build common ground with the Village, Township, and other community stakeholders on common goals
- Improve barrier-free accessibility and start the implementation of universal access to all parks and recreational opportunities

COMMUNITY DESCRIPTION

Quincy Township is located in the eastern part of Branch County, along the southern border of Michigan. The Village of Quincy is 1.2 square miles and lies about 13 miles north of the Indiana border. Quincy Township is 36 square miles and completely surrounds the Village. Coldwater, the major commercial center of Branch County lies 4 miles directly west of the village. Other nearby metropolitan centers include: Battle Creek, Jackson, Kalamazoo, and Ft Wayne. The primary land uses in the Village are residential, commercial, and industrial. The primary land uses in the Township are agriculture, residential, and commercial. Both entities are part of the Quincy School District.

Quincy is a small urban area surrounded by a very rural Township. Both entities are bisected by US-12, which carries vehicular traffic across the southern portion of Michigan,

from Detroit to New Buffalo. It is a major commercial route for both local and thru traffic. Other major transportation routes include: I-69 (four miles to the west), Indiana Northeastern Railroad (bisects the Township), and between two major interstates (I-80/90 and I-94) that sit approximately 20 miles north and south of Quincy.

The Township is home to the northern end of a 9 mile chain of lakes, with the second largest lake of the chain (Marble Lake) almost entirely situated in the township.

According to the 2010 Census, Quincy Township had a population of 4,285, with a population of 1,652 in the Village. The 2000 Census showed a population of 4,411 in Township and 1,701 in the Village, declines of 2.85% and 2.88% respectively.

ADMINISTRATIVE STRUCTURE

The Village of Quincy is a General Law Village form of government. Residents elect the village president and council members on an at-large basis. The Village Manager is appointed by the Council and serves as the Chief Administrative Officer of the Village. The Village's Streets Department is responsible for the maintenance of all village-operated facilities.

Quincy Township is a General Law Township form of government and at this time does not provide any dedicated recreational opportunities.

Neither the Village nor the Township has a separate board dedicated solely for parks and recreation planning. This function is the responsibility of the Joint Planning Commission and staff. The Village Council and Township Board are responsible for allocating funds for specific activities and maintenance. These entities work to ensure recreational opportunities offered to its respective residents are tied to goals and objectives in this plan and each Master Plan.

Over the past decade, the Village has allocated funds solely for general maintenance and minor improvements to the Village Park. In the current fiscal year, the Village has started tracking expenses for parks and recreation expenses. Prior to this point, expenses were combined with other items thus not allowing the true costs of maintaining park facilities to be known.

Parks funding is derived from General Operating millage revenues, grants, and donations. Due to budget constraints, any major improvement will require long-term planning and budgeting, outside funding, and long term financial arrangements. A copy of the current Capital Improvement Plan and

The Village and Township intend to work with private foundations, Branch County Community Foundation, neighboring municipalities, Quincy Community Schools, Michigan Department of Natural Resources, and other public institutions to raise funds necessary to meet the goals and objectives outlined in this plan.

Volunteers will be playing a bigger role for the Village as we move forward in our planning and development processes. The Joint Planning Commission, Quincy Rotary, and other groups will take an active part in planning the linear path and recreation facility projects, as well as raising the money to develop the facilities. Students from Quincy High School also volunteer each spring for cleaning and basic maintenance projects. The Village will continue to work to match volunteers in areas where their skills and abilities would best help the community.

The Village is in the process of reviewing its facilities for ADA compliance and will use that evaluation in insuring that proposed improvements bring the facility in to compliance.

INVENTORY OF RECREATION OPPORTUNITIES

In order to plan for improvements or additions to our parks and recreation system, Village staff performed an inventory of the current offerings in the Quincy area. Staff reviewed land records, local web sites, and performed on-site inspections to develop the inventory.

Village Facilities

Village Park: The only park currently located within the Village covers 6.2 acres and is located at the northeast corner of North Main Street and Indiana Northeastern Railroad, just north of downtown Quincy. The Park provides a large play structure, two pavilions, two sand volleyball courts, a skate park, sledding hill, open spaces, tree shaded areas, and two parking areas.

The Park is extensively used by family reunions, families using the play structure, and various events that are run by the Village or other community groups. The major events held in the park include: Kid's Day in the Park (June), Thursday Night Entertainment Series (June-August), Quincy Daze festival (August). In 2015, the Park will hold a two day Shakespeare in the Park series performed by Branch County Community Theatre.

Other Governmental Facilities

Quincy Community Schools (QCS): The QCS campus is located in the southwest quadrant of the Village. Jennings Elementary has two playgrounds that are open to the general public during non-school hours. The High School has a baseball field, softball field, three little league fields, soccer field, football field, and track.

Quincy Marble Lake Campground-Branch County Park: Branch County Road Commission operates a park on 60 acres at the end of Lake Boulevard that sits adjacent to First Lake and Marble Lake. The park contains a cement boat launch, public beach, docking space for 18 boats, a pavilion with a kitchen, two softball fields, bathhouse/restrooms, and a modern camping facility with sewer and electric hook-ups. The camp sites are typically rented on an annual basis.

Marble Lake Public Access: Michigan Department of Natural Resources operates a public access to Marble Lake at the end of Wildwood Road. The site has a boat launch and 51 parking spots.

Tip-Up Island: Tip-Up is a small island that is the site of the annual Tip-Up festival every January or February. A pavilion that is available for rent year round and rest room facilities are the only development on the island. It's a popular site for fishing as well. The Island is owned by a non-profit entity that is governed by a board of directors.

Private Facilities

Quincy Golf Course: It's a 9-hole, par 34 course that is very popular with leagues.

Corn Island: Corn Island is open to the public and contains restroom facilities, a pavilion, boardwalk, and petting zoo (during the summer).

Sunset Cove, Lakeside Marine Resort, and Cottonwood Resort: These resorts are all private campgrounds on the Southern Chain of Lakes that provide several hundred campsites and other recreational opportunities to the public.

Potential Recreation Sites

Former Cement Plant: The Village received a donation of 4 acres at the former Wolverine Cement Plant, located just east of Tip-Up Island and surrounded by the County Park. The county owns another 8+ acres around the village property which could be made available to a project. This location has been identified as a priority redevelopment site.

Transfer Station: The Village owns 40 acres on Ridge Road, just west of Corn Island, which is a capped landfill and transfer station. This site has a potential to be redeveloped in to various outdoor recreation activities (disc golf, nature trails, etc.).

PLANNING PROCESS

In an effort to improve recreational opportunities for its residents, the Village of Quincy and Quincy Township collaborated on the development of this Parks and Recreational Plan. This plan will help guide the development of parks and recreational facilities over the next five years. The plan will also provide eligibility for grants from the Department of Natural Resources to assist Quincy in reaching their goals.

Two opportunities were provided for public input and participation during the development of this plan, the results of which will be discussed in the next section. The first opportunity was the release of a survey to the community to determine priorities on November 18, 2014. The survey remained open to public comment through December 18, 2014. The other opportunity was provided through a public hearing at the Joint Planning Commission and respective government regular meetings.

Based upon staff input, Council input during Strategic and Master Plan development, and survey responses, staff developed goals for parks and recreation in the Quincy Community. An action plan was developed using the same process.

Village staff completed a draft recreation plan which was made available for review at the Village Hall and on the Village website. The 30 Day Notice of Review was published by the Daily Reporter on December 22, 2014. The final opportunity for community input occurred at the advertised public hearing held prior to adoption of the plan, which was held on January 22, 2015. After this public hearing, the Joint Planning Commission passed a resolution recommending adoption of the Recreation Plan. Finally the plan was transmitted to the Village Council and Township Board for its review.

The Village of Quincy approved a resolution to adopt the recreation plan at a meeting on February 17, 2015 and the Township Board approved a resolution to adopt the recreation plan at a meeting on February 3, 2015. Copies of the plan were transmitted to Branch County, Southcentral Michigan Planning Council, and the Michigan Department of Natural Resources on **February 19, 2015**. Copies of the notifications, public hearing minutes, resolution, and transmittal letters are included in Appendix D.

PUBLIC INPUT PROCESS

To comply with the Michigan Department of Natural Resources' *Guidelines for the Development of Community Park, Recreation Open Space, and Greenway Plans*, Quincy offered two different types of public input opportunities, community survey and a public hearing, which included the 30-day period for review and comment on the draft plan. A compilation from all input received is contained in Appendix A, with a summary of the survey responses described on the following pages.

An online survey was developed and publicized through the community Facebook page, the Village website, e-mail notifications, and through announcements at local service clubs and Chamber of Commerce. Paper copies of the survey were left at the Village Hall, Quincy Library, and dropped off at service clubs. Several attempts were made to get surveys to people of all ages and socio-economic backgrounds. Contact was made with Quincy High School to encourage participation from youth.

A 30-day comment period was held in December 2014 and January 2015; a public hearing was advertised twice in the Daily Reporter; and the public hearing was held on January 22, 2015 to collect comments on the final draft of the plan.

GOALS AND OBJECTIVES

The following goals and objectives have been developed from the process that was described earlier in the document. The overall goal is to provide recreational opportunities for residents of the Quincy community. The

Goal 1- Provide non-motorized pathways for recreation and transportation.

- Develop a path from Coldwater to Quincy along the railroad right-of-way, possible extension to Jonesville
- Develop a path around the Village Park

- Create a network of trails in the community by connecting the school, county park, Village Park, and Tip-Up

Goal 2- Develop and enhance recreational opportunities, including those that take advantage of Quincy's location on the South Chain of Lakes.

- Redevelop the former Cement plant to provide new recreational opportunities
- Construction of a fishing pier
- Promote activities and facilities that promote Fall/Winter activities
- Enhance public access to the Chain of Lakes

Goal 3- Develop new and upgrade current facilities that ensure access to all visitors, regardless of disability.

- Develop a neighborhood park in the southwest quadrant of the Village.
- Construction of new facility that provides ball fields, soccer fields, and other activities
- Implement Universal Design Standards in all new facilities explore implementation at existing facilities

Goal 4- Promote active lifestyles through recreation opportunities that encourage residents of all ages to stay active.

- Explore new events that will provide opportunities for residents to become more active
- Provide equipment and facilities that support community special events
- Addition of linear trail system throughout Quincy and to neighboring communities.
- Construction of a Disc Golf facility
- Explore school and other partnerships to provide sports and athletic programs to teens and youths.
- Explore opportunities for sports and other recreational activities for adults

Goal 5- Collaborate with other area governments to provide recreational opportunities to Village and Township residents.

- Partner with local governments and non-profits to build a linear path linking Coldwater, Quincy, and Jonesville
- Partner with Quincy Township, Quincy Rotary, and other community based organizations to build a new facility that would include, but not limited to, softball and baseball fields, multi-purpose fields (soccer), pavilions, playground facilities
- Explore partnership with Coldwater over the use of the new Brown Aquatic and Recreation facilities by Quincy residents.

Goal 6- Increase awareness of the benefits of regularly participating in physical activity and of the benefits of healthy nutrition and lifestyle choices.

- Incorporate benefits of active living into programs and service communications.
- Utilize Village website to communicate benefits of active living
- Coordinate efforts with broader health education initiatives

- Partner with local community organizations to produce and promote at least one community-wide health event and incorporate in to existing community events

ACTION PROGRAM

The Action Program was designed to align the Goals and Objectives of this Plan into a system of ranking and ordering projects to determine a possible time line for development. The purpose of the Program is to guide investments over the next five years and to insure that the goals of the plan are realized in that period. The Action Program includes specific steps to be taken over the next five years. Specific dates are noted in instances where they are known at this time.

The project list included in this plan is our attempt to develop a comprehensive list of projects, but it is not exhaustive. The project list reflects the input of the Joint Planning Commission, Village staff, and local residents as identified on the online survey. Actual construction of projects will depend heavily on the availability of funding.

Funding for parks and recreation improvements come from a wide range of local, state, and federal programs. Some of this funding comes through as grant opportunities and low interested loan programs. Applicants need to be aware of funding agencies and programs requirements to help insure a successful application as most grant programs tend to be very competitive.

Village Park

February 2015-April 2015

- Release bid for construction of improvements that have been identified for the Village Park.
- Discuss project with local financial institutions and receive proposals for financing of the projects.
- Include financing of projects in 2015-2016 Budget and 5 Year Operating Budget.

April 2015-June 2015

- Construction of proposed improvements, including, but not limited to: Stage/Band shell, walking/linear path, bathrooms, playground improvements, parking lot construction, and lighting and sound improvements.
- Review Universal Design standards and incorporate in to project where possible.

2016-2020

- Continue Universal Design improvements.

Linear Path

February 2015

- Cost development and route planning for Coldwater-Quincy linear path.

March 2015

- Grant application to the Michigan Department of Natural Resources for construction of the Coldwater-Quincy linear path.

Summer 2015

- Construction of path project if grant is received.
- Explore other grant opportunities and continue discussions with local partners on funding.
- Develop a linear path routing plan around the community.

2016-2020

- Construction of sections of linear path within the Village (to Schools, Tip-Up, etc). Apply for MDNR grant if not successful in 2015.

2020

- Partner with Jonesville, Allen, and other groups to design and extension of the linear path to Jonesville. Build if a funding source can be determined.

Cement Plant Reconstruction

2015

- Continue discussions with the Army Corps of Engineers about potential partnership in the redevelopment of the site.
- Approach the county over donation of land surrounding current Village Parcel.
- Pursue other grants for clean-up and redevelopment of the site.

2016-2020

- Remove all above ground concrete structures, concrete to within a foot of the service, and provide a level grade at the entire site.
- Work with area organizations to develop a plan for the redevelopment.

Rotary Recreation Project (Ball Fields, etc)

2015

- Continue discussions with area landowners in an attempt to locate a suitable piece of land for the project. As soon as property is located, start design work.
- Continue to research grant opportunities.
- Develop and execute agreement to cover long-term maintenance costs.

2016-2020

- After land is acquired and design is completed, build project with other local partners.

General Activities

2015

- Incorporate benefits of active living and promotion of health in to current PR and marketing efforts.

- Incorporate promotional efforts in to existing events.
- Update Village web site to meet goals established in this plan.
- Discuss consolidation of current youth activities in to a central organization. Start implementation of plan as agreed upon by multiple entities.

2016

- Review parks for any accessibility issues and Universal Design standards implementation.
- New youth programs open to public. Hire necessary staff.

2017

- Create and host a new event that promotes healthy, active living.
- Review possible locations for a fishing pier and research funding opportunities.

2018-2020

- Build fishing pier.

Transfer Station Property

2015-2016

- Review current use of the property and past uses in determining any impacts on the future use of the property. Develop a plan for a park, if possible, on the property.

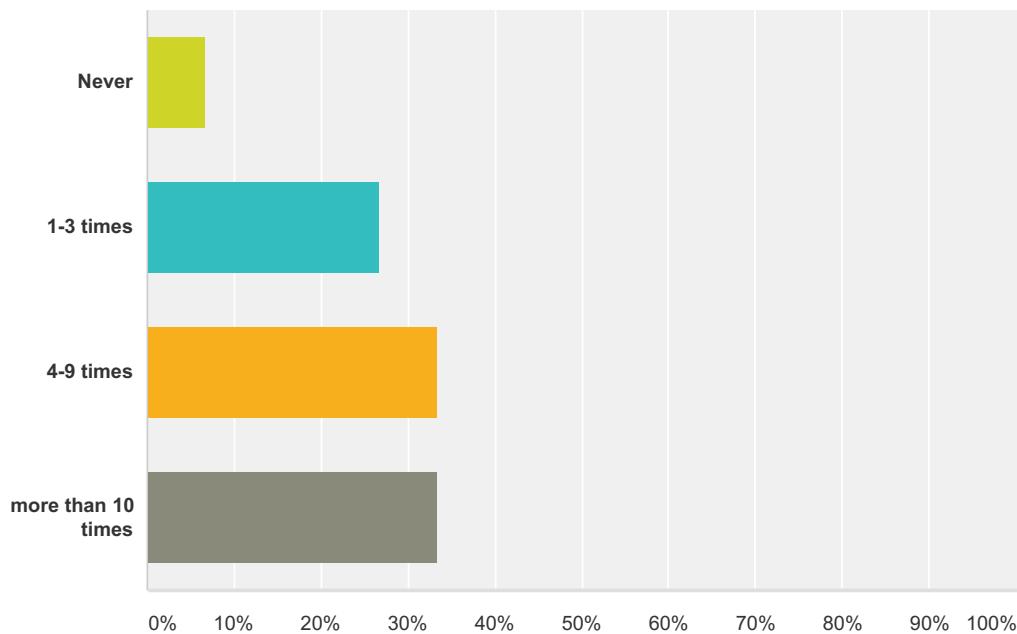
2017-2020

- Develop park per the Development Plan.

Appendix A- Public Survey Form and Results

Q1 How many times did you use a park in Quincy in the past year?

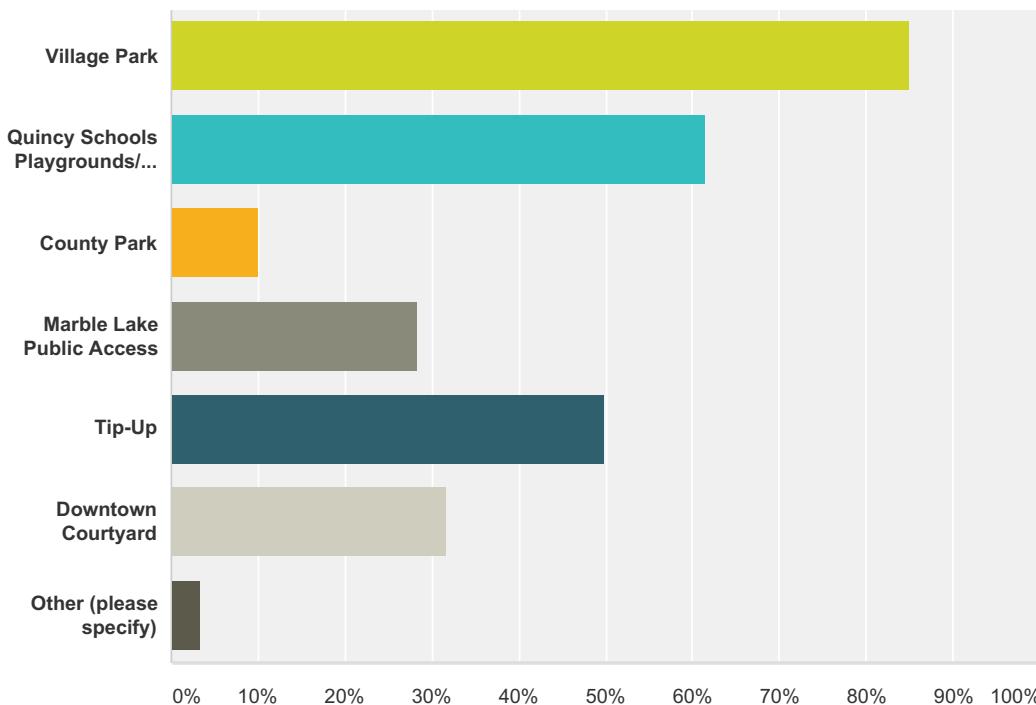
Answered: 60 Skipped: 1



Answer Choices	Responses	
Never	6.67%	4
1-3 times	26.67%	16
4-9 times	33.33%	20
more than 10 times	33.33%	20
Total		60

Q2 Which of the following parks did you visit in the past year?

Answered: 60 Skipped: 1



Answer Choices	Responses
Village Park	85.00% 51
Quincy Schools Playgrounds/Ball Fields	61.67% 37
County Park	10.00% 6
Marble Lake Public Access	28.33% 17
Tip-Up	50.00% 30
Downtown Courtyard	31.67% 19
Other (please specify)	3.33% 2
Total Respondents: 60	

#	Other (please specify)	Date
1	most	11/27/2014 6:02 PM
2	Baseball diamonds at First Lake boat launch area	11/14/2014 10:24 PM

Q3 The Village of Quincy is planning improvements to the Village Park on North Main Street. Walking paths, additional pavilion space, new lighting, upgraded parking, and bathrooms are ideas that have been proposed. What improvements would you like to see in the Park?

Answered: 43 Skipped: 18

Answer Choices	Responses	
1st:	100.00%	43
2nd:	69.77%	30
3rd:	48.84%	21
4th:	20.93%	9

#	1st:	Date
1	Bathrooms	12/9/2014 10:05 AM
2	fence in dog park good idea	12/9/2014 10:03 AM
3	Bathrooms	12/9/2014 9:50 AM
4	Restrooms (as stated)	12/9/2014 9:47 AM
5	Parental supervision guidelines	12/5/2014 1:41 PM
6	dunk tank with village ofice staff in the tank	11/21/2014 2:32 PM
7	Bathrooms	11/21/2014 9:30 AM
8	Bathrooms	11/18/2014 2:33 PM
9	Stage	11/18/2014 1:15 PM
10	bathrooms!!!	11/18/2014 11:04 AM
11	Restroom facilities	11/18/2014 10:27 AM
12	bathrooms	11/15/2014 4:32 PM
13	all of above	11/15/2014 9:44 AM
14	Barbeque areas for family get togethers	11/15/2014 8:09 AM
15	Take out the gravel. Too dirty	11/15/2014 6:29 AM
16	basketball courts	11/14/2014 10:24 PM
17	Walking paths	11/14/2014 10:03 PM
18	Bathroom	11/14/2014 6:15 AM
19	new lighting	11/14/2014 3:12 AM
20	NEW PAVILION	11/13/2014 11:41 PM
21	bathrooms	11/13/2014 11:33 PM
22	Rest rooms	11/13/2014 8:39 PM

Quincy Recreation Plan

SurveyMonkey

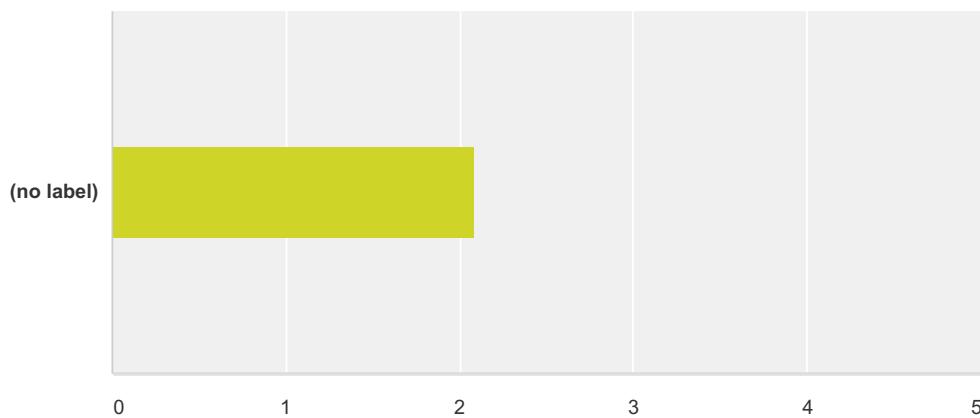
23	New lighting	11/13/2014 7:36 PM
24	Walking path	11/13/2014 7:03 PM
25	bathroom	11/13/2014 5:55 PM
26	Bathrooms	11/13/2014 4:57 PM
27	Playground equipment repainted and repaired	11/13/2014 4:13 PM
28	Bathrooms	11/13/2014 3:52 PM
29	Walking path	11/13/2014 3:35 PM
30	pavilion space	11/13/2014 3:28 PM
31	walking/biking paths	11/13/2014 3:24 PM
32	bathrooms	11/13/2014 3:24 PM
33	bike path with it extended over to First lake.	11/13/2014 3:23 PM
34	bathrooms	11/13/2014 3:09 PM
35	Walking and Biking paths	11/13/2014 3:09 PM
36	Bathroom	11/13/2014 3:09 PM
37	lighting	11/13/2014 2:55 PM
38	pavilions	11/13/2014 2:51 PM
39	stage	11/13/2014 2:28 PM
40	Observation - security cameras	11/13/2014 2:17 PM
41	Better playground equipment	11/13/2014 2:12 PM
42	Lighting	11/13/2014 2:03 PM
43	bathrooms	11/13/2014 12:58 PM
#	2nd:	Date
1	bathrooms with locked storage unit for sporting supplies	12/9/2014 10:03 AM
2	Parking	12/9/2014 9:50 AM
3	Walking paths (as stated)	12/9/2014 9:47 AM
4	improvement and enlarge the area for smaller children possibly segregate it from the older childrens area	12/5/2014 1:41 PM
5	Walkways	11/21/2014 9:30 AM
6	Security	11/18/2014 2:33 PM
7	Bathrooms	11/18/2014 1:15 PM
8	Better access	11/18/2014 10:27 AM
9	walking paths	11/15/2014 4:32 PM
10	pavilions	11/14/2014 6:15 AM
11	bathrooms	11/14/2014 3:12 AM
12	gardens	11/13/2014 11:33 PM
13	Lights	11/13/2014 8:39 PM
14	Bathrooms	11/13/2014 7:36 PM
15	Bathrooms	11/13/2014 7:03 PM
16	walking path	11/13/2014 5:55 PM

17	Water	11/13/2014 4:57 PM
18	Parking	11/13/2014 3:52 PM
19	bathrooms	11/13/2014 3:28 PM
20	bathrooms	11/13/2014 3:24 PM
21	walking trails	11/13/2014 3:24 PM
22	basketball court	11/13/2014 3:09 PM
23	New lighting	11/13/2014 3:09 PM
24	walking path	11/13/2014 3:09 PM
25	bathroom	11/13/2014 2:55 PM
26	bathrooms	11/13/2014 2:51 PM
27	bigger snow hill	11/13/2014 2:28 PM
28	bathrooms	11/13/2014 2:12 PM
29	Parking	11/13/2014 2:03 PM
30	updated playground equipment	11/13/2014 12:58 PM
#	3rd:	Date
1	walking paths to frisbee & golf area	12/9/2014 10:03 AM
2	Pavillion	12/9/2014 9:50 AM
3	add more benches around for parents/supervision	12/5/2014 1:41 PM
4	New Lighting	11/18/2014 2:33 PM
5	Walking Path	11/18/2014 1:15 PM
6	keeping equipment up	11/18/2014 10:27 AM
7	additional pavillion space	11/15/2014 4:32 PM
8	walking paths	11/14/2014 6:15 AM
9	picnic areas	11/13/2014 11:33 PM
10	Pavilion	11/13/2014 8:39 PM
11	Walking paths	11/13/2014 7:36 PM
12	additional pavilion	11/13/2014 5:55 PM
13	Security	11/13/2014 3:52 PM
14	a band stand pavilion	11/13/2014 3:28 PM
15	stage	11/13/2014 3:24 PM
16	lighting	11/13/2014 3:24 PM
17	upgrade parking	11/13/2014 3:09 PM
18	cameras?	11/13/2014 2:55 PM
19	walk path	11/13/2014 2:28 PM
20	security cameras	11/13/2014 2:12 PM
21	Bathrooms	11/13/2014 2:03 PM
#	4th:	Date
1	sand volleyball	12/9/2014 10:03 AM

2	Pavilion	11/18/2014 2:33 PM
3	Improved Parking Area	11/18/2014 1:15 PM
4	More activities	11/18/2014 10:27 AM
5	Better lighting	11/13/2014 11:33 PM
6	Parking	11/13/2014 8:39 PM
7	Parking	11/13/2014 7:36 PM
8	Unkeep	11/13/2014 3:52 PM
9	Upgrade restrooms	11/13/2014 3:09 PM

Q4 Thinking about the number of parks in the Quincy area, do you think there are enough to meet the needs of the residents, are too many, or are more parks needed? If more parks are needed, please comment on where they should be added.

Answered: 55 Skipped: 6

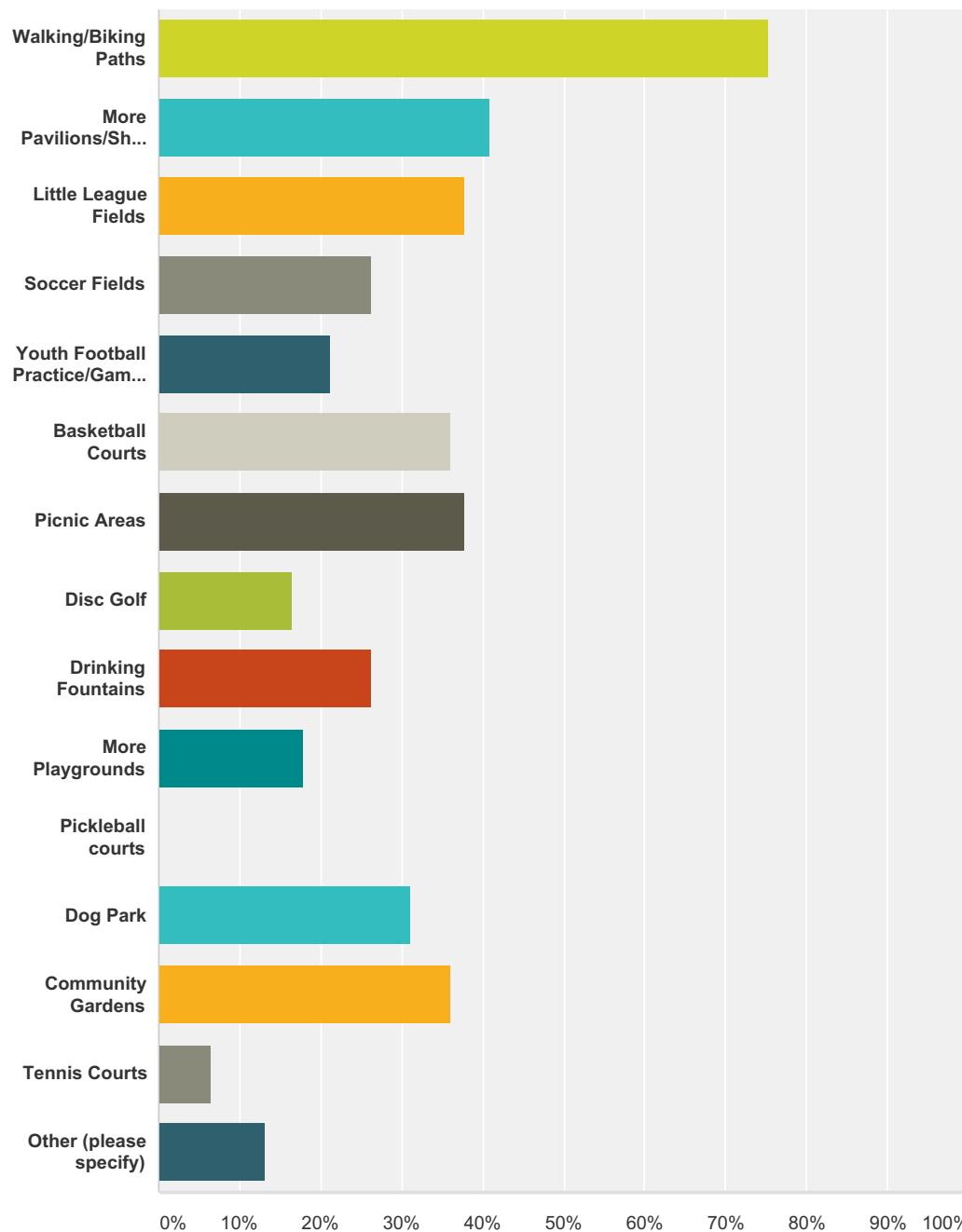


	More Parks Needed	We have enough	Too many parks	Undecided/Don't Know	Total	Weighted Average
(no label)	25.45% 14	56.36% 31	1.82% 1	16.36% 9	55	2.09

#	Comment	Date
1	If bathrooms are added at any of existing that will be large task to maintain supply	12/9/2014 10:03 AM
2	Interest in walking & biking paths	12/9/2014 9:50 AM
3	The number may or may not be adequate but seems to me that summer rec. needs more & better facilities. Additional walking paths will continue in need w/aging population & greater focus on health care	12/9/2014 9:47 AM
4	They just need to be improved	11/18/2014 2:33 PM
5	a sitting park/garden park for adults..29 W.Jefferson	11/15/2014 9:44 AM
6	Quincy is small, I don't think we need another.	11/15/2014 6:39 AM
7	The park gets used a lot	11/14/2014 6:22 AM
8	need neighborhood playgrounds for kids	11/14/2014 3:12 AM
9	Updates would be a nice start	11/13/2014 5:55 PM
10	The courtyard needs improvement. It looks unfinished (Example: bricks around the 'tree', plantings).	11/13/2014 4:13 PM
11	something on the southwest side of town would be nice	11/13/2014 3:24 PM
12	South west side of town	11/13/2014 3:09 PM

Q5 What additional facilities/amenities would you like to see added to our existing Parks or included in a new park(s). Check all that apply.

Answered: 61 Skipped: 0



Answer Choices	Responses
Walking/Biking Paths	75.41% 46
More Pavilions/Shelters	40.98% 25

Quincy Recreation Plan

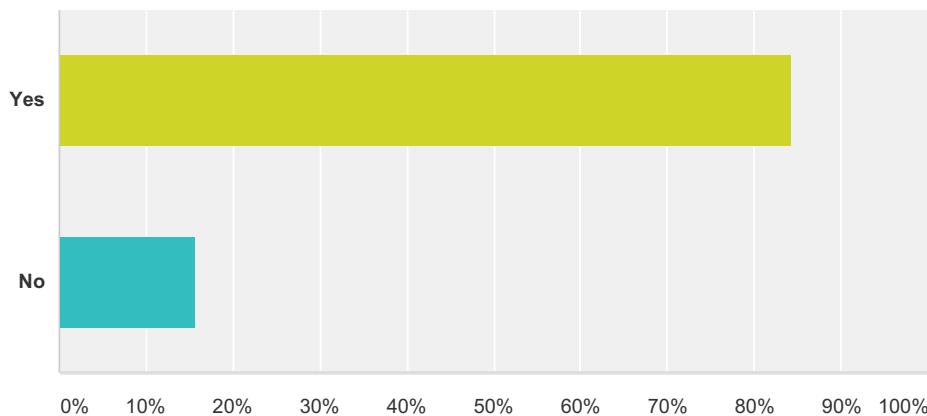
SurveyMonkey

Little League Fields	37.70%	23
Soccer Fields	26.23%	16
Youth Football Practice/Game Fields	21.31%	13
Basketball Courts	36.07%	22
Picnic Areas	37.70%	23
Disc Golf	16.39%	10
Drinking Fountains	26.23%	16
More Playgrounds	18.03%	11
Pickleball courts	0.00%	0
Dog Park	31.15%	19
Community Gardens	36.07%	22
Tennis Courts	6.56%	4
Other (please specify)	13.11%	8
Total Respondents: 61		

#	Other (please specify)	Date
1	also sand volleyball. Fenced in dog park would be good. More tables & grills in the picnic area	12/9/2014 10:03 AM
2	restrooms	12/5/2014 1:41 PM
3	bike paths or lanes . Promote this and more people will come. Most of the younger 24-34 age group look cycling options when looking for new homes or places to settle a family.	11/19/2014 10:46 AM
4	Pool	11/13/2014 5:23 PM
5	# 1 Priority: Public swimming area with a pavilion and changing rooms. Large enough for a crowd, parking, boat launch, and grills.	11/13/2014 4:57 PM
6	WE need to update all the youth ball fields to meet what other areas have given to their youth. I know we have support for this as I tried to rally all the support last year and had a great swing of momentum to do so. I can be reached at 517-736-4969 thanks, Jason Reichhart.	11/13/2014 4:57 PM
7	Pottys	11/13/2014 2:17 PM
8	No tennis the ones at the school are more than Quincy needs	11/13/2014 2:17 PM

Q6 Would you like to see additional programs and activities provided for youth?

Answered: 51 Skipped: 10

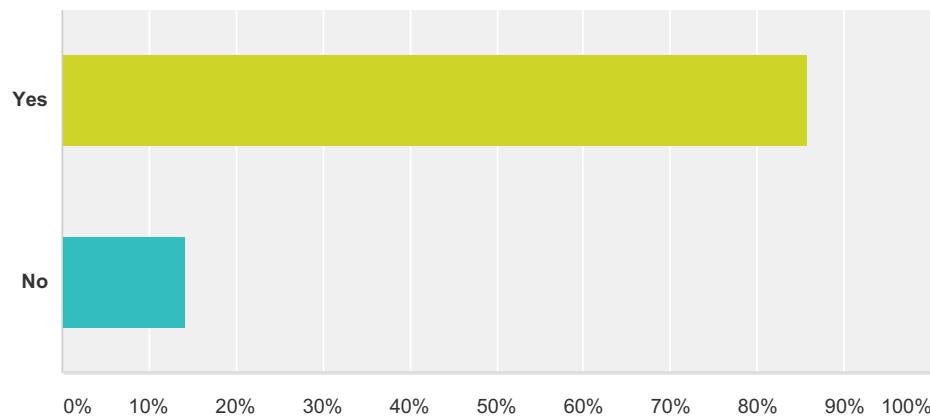


Answer Choices		Responses	
Yes		84.31%	43
No		15.69%	8
Total			51

#	If yes, please specify which types of programs are needed	Date
1	projects like Home Depot does for kids/crafts/projects/fun things one afternoon a week or Saturday mornings	12/9/2014 10:03 AM
2	swimming/gardens	12/9/2014 9:50 AM
3	Only if a quality program can be provided (requires time)	12/9/2014 9:47 AM
4	New improved baseball program	12/2/2014 10:37 AM
5	Summer daytime programs	11/21/2014 9:30 AM
6	Village run little league and football	11/18/2014 2:33 PM
7	Added youth programs at the village level	11/18/2014 1:15 PM
8	Village run summer youth programs	11/18/2014 10:27 AM
9	Youth golf	11/14/2014 10:24 PM
10	flag football, swimming	11/14/2014 3:12 AM
11	MONEY MANAGEMEMT	11/13/2014 11:41 PM
12	a recreational league to keep the younger children active	11/13/2014 5:55 PM
13	summer planned activities	11/13/2014 3:24 PM
14	All sports (baseball, football, hockey, basketball) Kind of what Coldwater has, only better.	11/13/2014 2:55 PM
15	youth football	11/13/2014 2:51 PM
16	Teach kids basics, how to take care of themselves, safety exercise	11/13/2014 2:17 PM
17	Different activities so kids can see if they like different things	11/13/2014 2:12 PM
18	Summer Rec Programs	11/13/2014 2:03 PM

Q7 Would you like to see additional programs and activities provided for teens?

Answered: 49 Skipped: 12

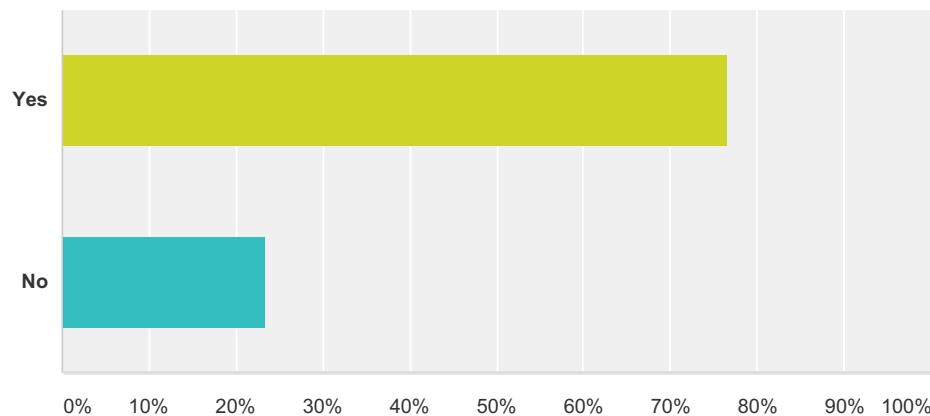


Answer Choices		Responses	
Yes		85.71%	42
No		14.29%	7
Total			49

#	If yes, please specify which types are needed	Date
1	summer basketball learns- volleyball teams or teen music in the park where the teens have their own bands but not too wild but decent fun music	12/9/2014 10:03 AM
2	swimming/gardens	12/9/2014 9:50 AM
3	Ditto to above	12/9/2014 9:47 AM
4	Summer daytime programs	11/21/2014 9:30 AM
5	Baseball/softball	11/18/2014 2:33 PM
6	Co-ed rec volleyball, paintball course	11/14/2014 10:24 PM
7	tennis, swimming	11/14/2014 3:12 AM
8	Recreation leagues	11/13/2014 5:55 PM
9	volleyball, basketball tournaments, something to keep them out of trouble	11/13/2014 3:24 PM
10	Internet Cafe' secure hang out for middle school and high school students	11/13/2014 2:55 PM
11	Self acceptance, how to take care of themselves	11/13/2014 2:17 PM
12	Better access to their end of the park	11/13/2014 2:12 PM
13	Partnership with school to provide community service hours	11/13/2014 2:03 PM

Q8 Would you like to see activites and programs provided for adults?

Answered: 47 Skipped: 14

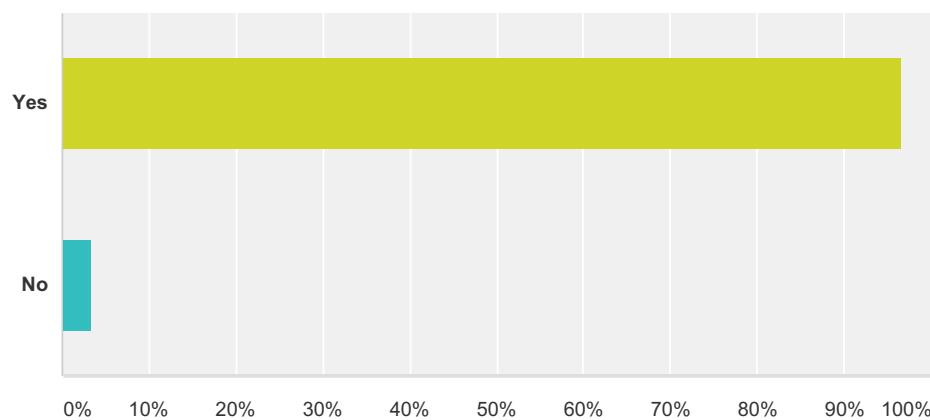


Answer Choices	Responses	
Yes	76.60%	36
No	23.40%	11
Total		47

#	If yes, please specify which types are needed	Date
1	sport activities you already had listed- basketball & volleyball	12/9/2014 10:03 AM
2	share of craft classes	12/9/2014 9:50 AM
3	children first	12/9/2014 9:47 AM
4	softball, basketball	11/18/2014 2:33 PM
5	Volleyball League in Quincy Park	11/18/2014 11:04 AM
6	walking clubs, basketball league and corn hole league	11/18/2014 10:27 AM
7	community garden and area to sit in peace	11/15/2014 9:44 AM
8	C/W has fitness in the park in the summer (classes led by an instructor) that are quite popular. Pay thru BACC	11/15/2014 6:39 AM
9	volleyball, maybe sand volleyball	11/14/2014 10:24 PM
10	Recreation leagues	11/13/2014 5:55 PM

Q9 Non-Motorized Paths (for walking and bicycling) are a very popular addition to the recreation activities in many communities. Would you support the addition of walking paths throughout the Village and/or Township

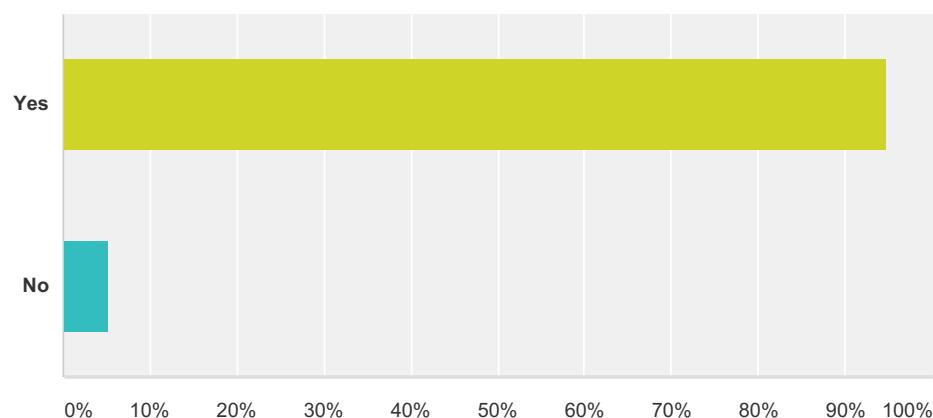
Answered: 60 Skipped: 1



Answer Choices	Responses	
Yes	96.67%	58
No	3.33%	2
Total		60

Q10 In the last two years, there was a discussion over changing the soon to be abandoned railroad from Coldwater to Sturgis to a non-motorized path linking the cities. While this project did not move forward, there have been suggestions about building a trail that could connect Bronson, Coldwater, Quincy, and Jonesville. Would you be in favor of the Village participating in making this type of project happen?

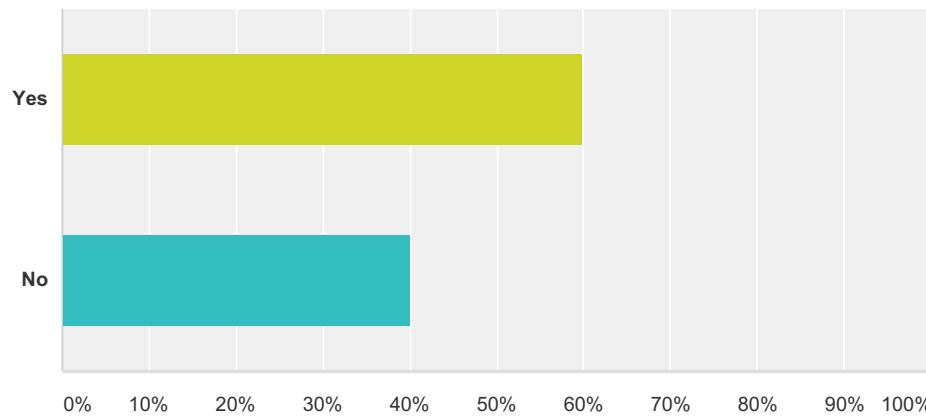
Answered: 58 Skipped: 3



Answer Choices	Responses	
Yes	94.83%	55
No	5.17%	3
Total		58

Q11 In the past few years, the Village has considered purchasing property in various areas of the community in order to build small neighborhhod parks (a few small pieces of playground equipment and a few picnic tables) . Would you be in favor of adding a few small parks in different areas of the Village? If so, please suggest an area.

Answered: 50 Skipped: 11



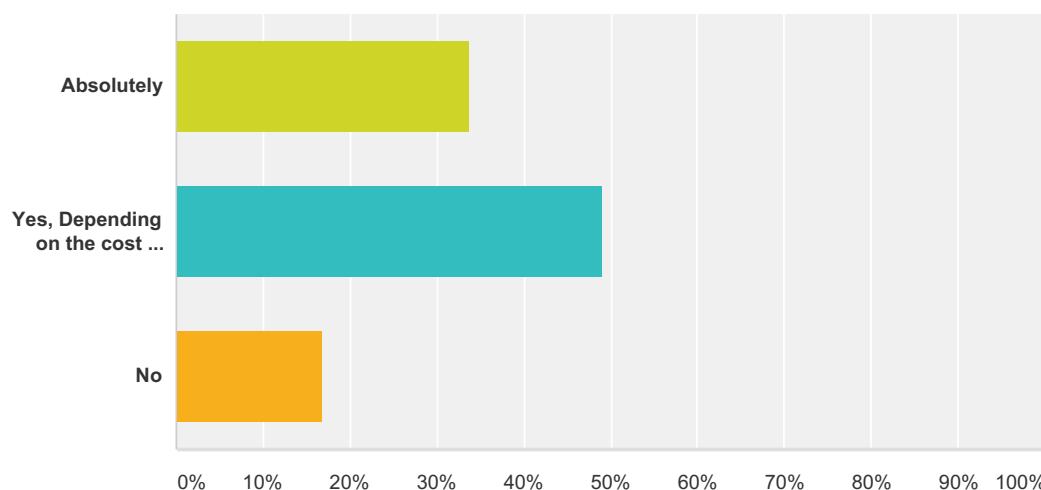
Answer Choices	Responses
Yes	60.00% 30
No	40.00% 20
Total	50

#	If so, suggest a specific area.	Date
1	not sure	12/9/2014 10:03 AM
2	Undecided	12/9/2014 9:47 AM
3	Southwest side of town	11/18/2014 10:27 AM
4	29 W.Jefferson and any other area like it	11/15/2014 9:44 AM
5	South of 12. In the field at liberty and s main	11/15/2014 6:29 AM
6	West side of town	11/14/2014 10:03 PM
7	southwest village	11/14/2014 3:12 AM
8	southwest side of town	11/13/2014 3:24 PM
9	Near the appartments (glen ave and main street), Near DQ, Subdivison area by Quincy Grange	11/13/2014 2:55 PM
10	5 Arnold	11/13/2014 2:28 PM
11	Not sure	11/13/2014 2:17 PM
12	Just keep he few we have updated and clean	11/13/2014 2:17 PM

13	south side of US 12	11/13/2014 2:03 PM
14	a park somewhere on the west side of town	11/13/2014 12:58 PM

Q12 The City of Coldwater is finishing the construction of an aquatic center and gym expansion. There is a possibility that they will have a memberships to both of those facilities, with higher rates for non-residents. If the Village/Township was offered the opportunity to pay a fee so that its residents could have a membership at the City of Coldwater rate, would you be in favor of Quincy paying this fee?

Answered: 59 Skipped: 2

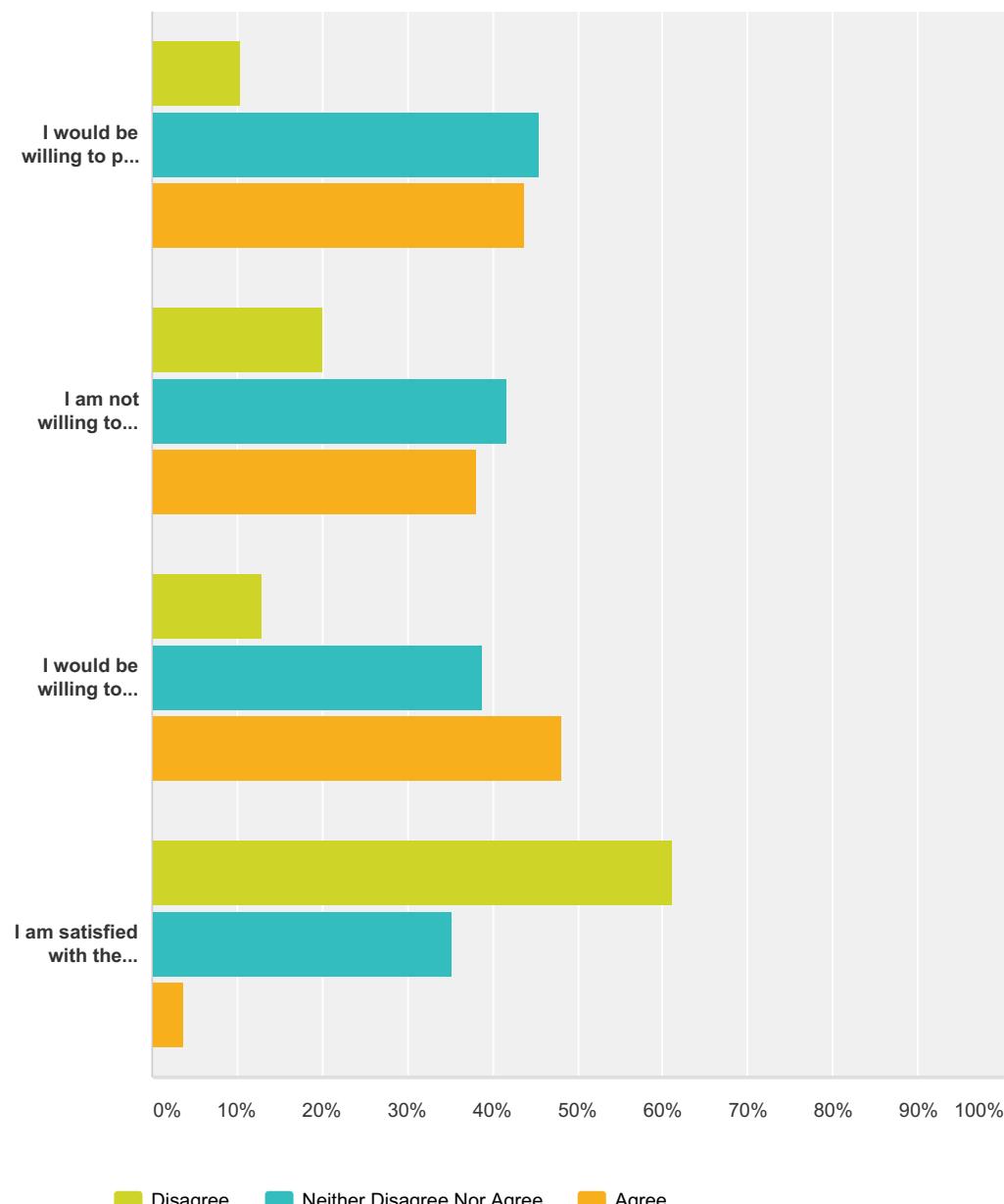


Answer Choices	Responses
Absolutely	33.90%
Yes, Depending on the cost and savings for residents	49.15%
No	16.95%
Total	59

#	Other (please specify)	Date
1	We live in Allen but attend Quincy schools & other rec activities. How would this apply to us?	11/14/2014 10:24 PM

Q13 Funding at all government levels is tight, but Parks and Recreation are very important to the health and attractiveness of the community. Please answer the following questions related to funding.

Answered: 57 Skipped: 4

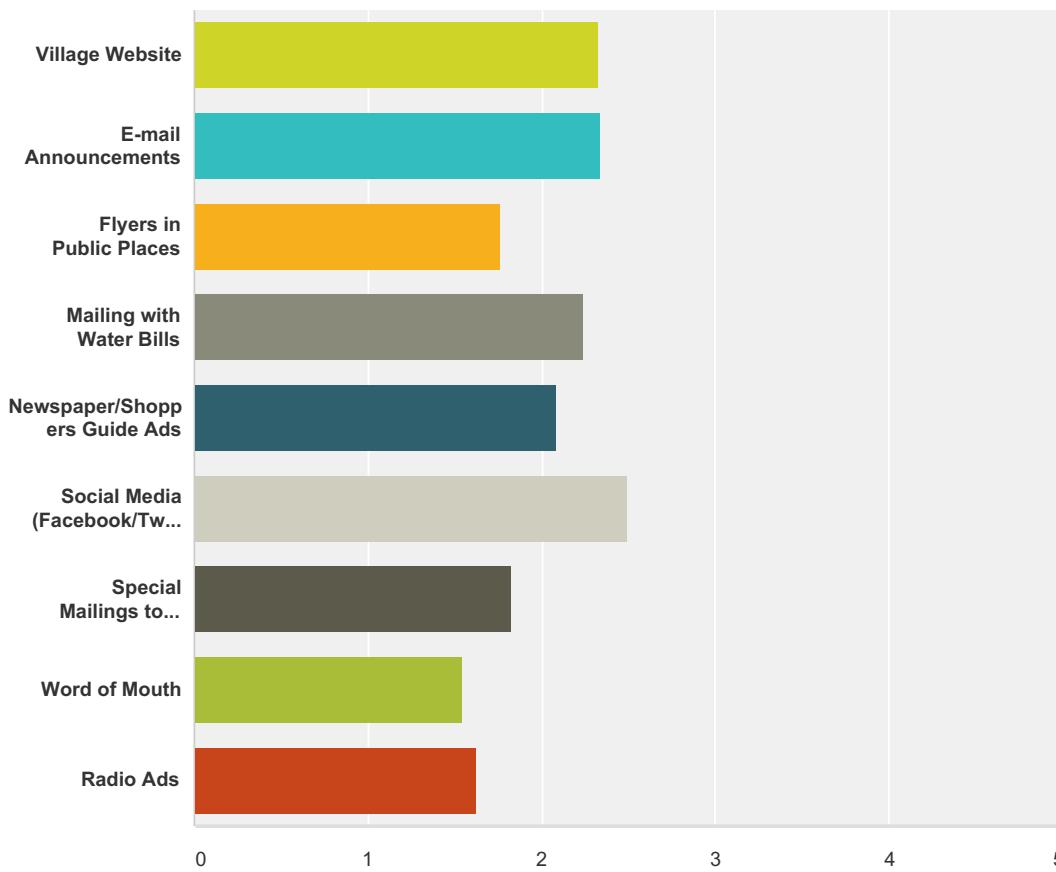


	Disagree	Neither Disagree Nor Agree	Agree	Total
I would be willing to pay user fees for additional programs and services	10.53% 6	45.61% 26	43.86% 25	57
I am not willing to support increased taxes, but support prioritizing Parks and Recreation with existing budget dollars.	20.00% 11	41.82% 23	38.18% 21	55

I would be willing to support a dedicated Parks and Recreation Millage to support additional programs and services.	12.96% 7	38.89% 21	48.15% 26	54
I am satisfied with the recreation opportunities I receive and do not wish to see additional opportunities.	61.11% 33	35.19% 19	3.70% 2	54

Q14 Please indicate your preferred method for receiving information.

Answered: 57 Skipped: 4



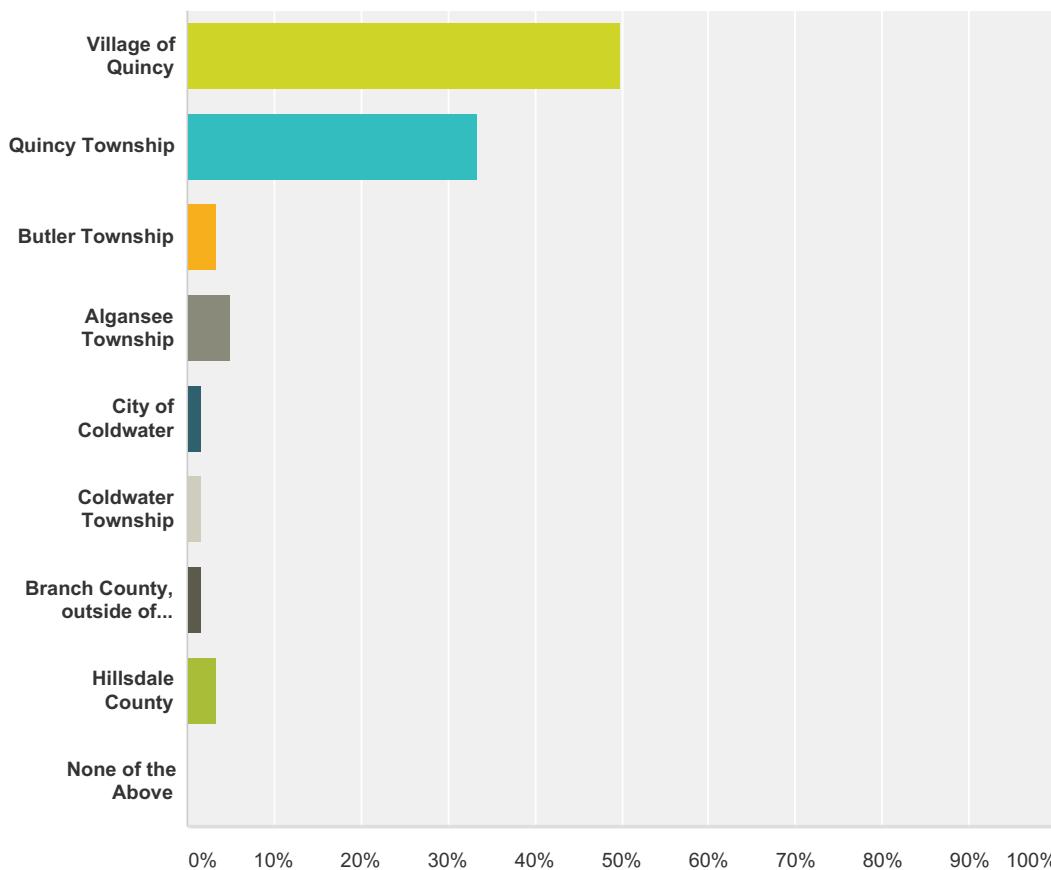
	Not Preferred	Somewhat Preferred	Most Preferred	Total	Weighted Average
Village Website	10.20% 5	46.94% 23	42.86% 21	49	2.33
E-mail Announcements	11.36% 5	43.18% 19	45.45% 20	44	2.34
Flyers in Public Places	34.15% 14	56.10% 23	9.76% 4	41	1.76
Mailing with Water Bills	24.44% 11	26.67% 12	48.89% 22	45	2.24
Newspaper/Shoppers Guide Ads	23.91% 11	43.48% 20	32.61% 15	46	2.09
Social Media (Facebook/Twitter) pages	15.38% 8	19.23% 10	65.38% 34	52	2.50
Special Mailings to Homes	34.15% 14	48.78% 20	17.07% 7	41	1.83
Word of Mouth	58.54% 24	29.27% 12	12.20% 5	41	1.54

Radio Ads	50.00% 20	37.50% 15	12.50% 5	40	1.63
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#	Other (please specify)	Date
1	The banner across Main Street. Like the one announcing the date for Quincy Daze.	11/13/2014 4:13 PM

Q15 Where do you live?

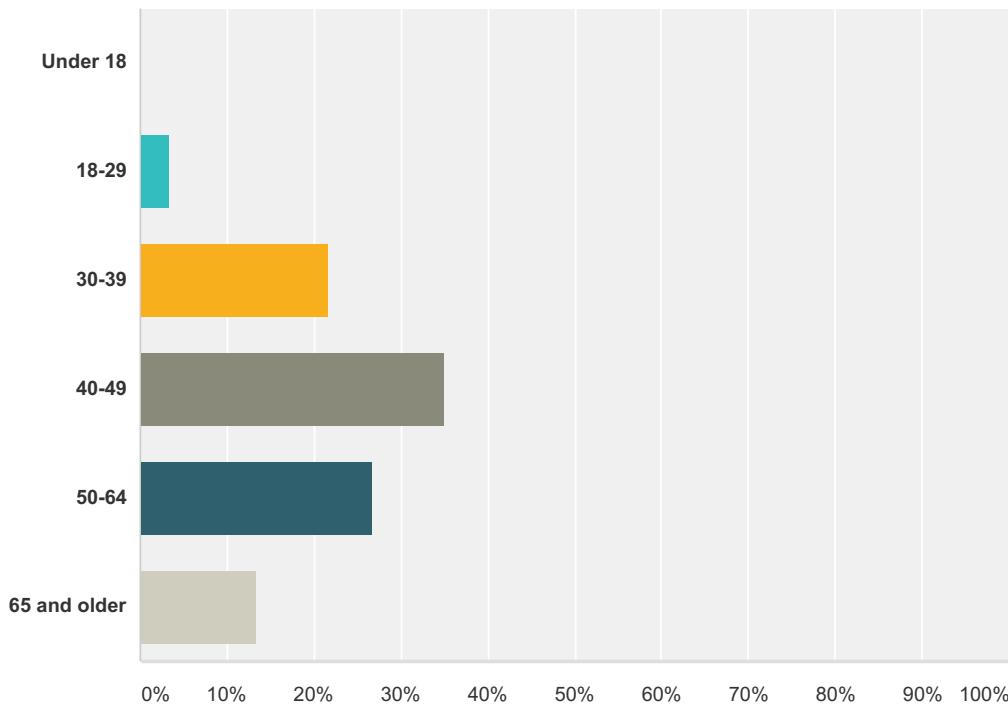
Answered: 60 Skipped: 1



Answer Choices	Responses
Village of Quincy	50.00% 30
Quincy Township	33.33% 20
Butler Township	3.33% 2
Algansee Township	5.00% 3
City of Coldwater	1.67% 1
Coldwater Township	1.67% 1
Branch County, outside of areas above	1.67% 1
Hillsdale County	3.33% 2
None of the Above	0.00% 0
Total	60

Q16 What is your age?

Answered: 60 Skipped: 1



Answer Choices	Responses	
Under 18	0.00%	0
18-29	3.33%	2
30-39	21.67%	13
40-49	35.00%	21
50-64	26.67%	16
65 and older	13.33%	8
Total		60

Appendix B- 2012 SGMA Sports and Fitness Participation Report

The Sporting Goods Manufacturers Association

Sports, Fitness & Recreational Activities

Topline Participation Report

2011



Table of Contents

1	METHOD	2
2	OVERVIEW AND INSIGHT FROM THE PAC REPORT	3
3	PARTICIPATION TRENDS.....	4
4	ADDITIONAL FINDINGS	5
5	ACTIVITIES AT SCHOOL AGE...THE P.E. PATHWAY	8
6	PATHWAYS TO PARTICIPATION – CASUAL SPORTS	9
7	PARTICIPATION AMONG THE GENERATIONS.....	11
8	INTEREST AMONG NON-PARTICIPANTS.....	12
9	PARTICIPATION DATA NEWS AND NOTES	13
10	PARTICIPATION DATA	15



The Sporting Goods Manufacturers Association (SGMA), the #1 source for sport and fitness research, is the leading global trade association of manufacturers, retailers, and marketers in the sports products industry. SGMA helps lead the sports and fitness industries by fostering participation through research, thought leadership, product promotion, and public policy. More information about SGMA membership and SGMA's National Health Through Fitness Day can be found at www.SGMA.com

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10 PARTICIPATION DATA

Throughout the report significant changes have been highlighted in orange. Note: The population from 2000 to 2009 increased by 9% - so sports that have increased 9% have shown no significant change since the year 2000.

Aerobic Activities	Definition	2000	2007	2008	2009	2010	1 year change	10 year change
Aerobics (High impact)								
Total participation	1+ times	11,790	11,287	12,272	13,269	15,864	19.6%	34.6%
Casual	1-49 times		5,004	5,765	5,935	7,462	25.7%	
Regular	50-99 times		2,156	2,299	2,658	3,215	21.0%	
Frequent	100+ times		4,127	4,208	4,676	5,186	10.9%	
CORE	50+ times		6,283	6,507	7,334	8,401	14.5%	
Aerobics (Low impact)								
Total participation	1+ times	21,384	22,397	24,168	25,685	27,177	5.8%	27.1%
Casual	1-49 times		9,341	11,021	11,034	12,415	12.5%	
Regular	50-99 times		4,523	5,064	5,313	6,013	13.2%	
Frequent	100+ times		8,533	8,083	9,338	8,748	-6.3%	
CORE	50+ times		13,056	13,147	14,651	14,761	0.8%	
Aerobics (Step)								
Total participation	1+ times	10,867	8,528	10,318	10,784	11,283	4.6%	3.8%
Casual	1-49 times		4,454	6,021	5,475	6,203	13.3%	
Regular	50-99 times		1,647	1,891	2,340	2,291	-2.1%	
Frequent	100+ times		2,427	2,406	2,969	2,790	-6.0%	
CORE	50+ times		4,074	4,297	5,309	5,081	-4.3%	
Aquatic Exercise								
Total participation	1+ times	9,303	9,757	9,267	8,662	9,231	6.6%	-0.8%
Casual	1-49 times		5,993	5,794	5,027	5,663	12.7%	
Regular	50-99 times		1,789	1,809	1,853	1,681	-9.3%	
Frequent	100+ times		1,975	1,664	1,782	1,887	5.9%	
CORE	50+ times		3,764	3,473	3,635	3,568	-1.8%	
Cardio Kickboxing								
Total participation	1+ times	8,765	4,812	4,997	6,002	6,571	9.5%	-25.0%
Casual	1-49 times		2,987	3,273	3,571	4,469	25.1%	
Regular	50-99 times		905	771	1,266	1,037	-18.1%	
Frequent	100+ times		920	953	1,165	1,065	-8.6%	
CORE	50+ times		1,825	1,724	2,431	2,102	-13.5%	
Cross-Country Ski Machine								
Total participation	1+ times	6,541	3,696	3,490	3,097	3,084	-0.4%	-52.9%
Casual	1-49 times		1,857	1,981	1,512	1,753	15.9%	
Regular	50-99 times		688	548	569	533	-6.3%	
Frequent	100+ times		1,151	961	1,016	798	-21.5%	
CORE	50+ times		1,839	1,508	1,585	1,331	-16.0%	
Elliptical Motion Trainer								
Total participation	1+ times	7,371	23,586	25,284	26,521	28,117	6.0%	281.5%
Casual	1-49 times		10,972	11,728	12,085	13,363	10.6%	
Regular	50-99 times		4,968	5,464	5,349	5,872	9.8%	
Frequent	100+ times		7,646	8,092	9,087	8,882	-2.3%	
CORE	50+ times		12,614	13,556	14,436	14,754	2.2%	
Other Exercise to Music								
Total participation	1+ times	16,065	22,294	21,893	22,045	22,960	4.2%	42.9%
Casual	1-49 times		9,661	9,504	9,740	11,115	14.1%	
Regular	50-99 times		4,560	4,620	4,423	4,603	4.1%	
Frequent	100+ times		8,073	7,769	7,882	7,241	-8.1%	
CORE	50+ times		12,633	12,388	12,305	11,844	-3.7%	

All participation figures are in 000s for the US population ages 6 and over

Aerobic Activities (cont.)	Definition	2000	2007	2008	2009	2010	1 year change	10 year change
Running/Jogging								
Total participation	1+ times	31,398	41,064	41,130	43,892	49,408	12.6%	57.4%
Casual	1-49 times		16,824	17,728	18,333	21,744	18.6%	
Regular	50-99 times		8,237	8,428	9,113	9,326	2.3%	
Frequent	100+ times		16,003	14,974	16,446	18,338	11.5%	
CORE	50+ times		24,240	23,402	25,559	27,664	8.2%	
Stair Climbing Machine								
Total participation	1+ times	15,282	13,521	14,204	13,101	13,436	2.6%	-12.1%
Casual	1-49 times		7,107	8,017	7,004	7,462	6.5%	
Regular	50-99 times		2,651	2,702	2,581	2,516	-2.5%	
Frequent	100+ times		3,763	3,485	3,516	3,457	-1.7%	
CORE	50+ times		6,414	6,188	6,097	5,973	-2.0%	
Stationary Cycling (Recumbent)								
Total participation	1+ times	8,810	10,818	11,389	11,208	11,709	4.5%	32.9%
Casual	1-49 times		5,261	6,020	5,550	6,146	10.7%	
Regular	50-99 times		2,331	2,090	2,230	2,426	8.8%	
Frequent	100+ times		3,226	3,279	3,428	3,137	-8.5%	
CORE	50+ times		5,557	5,369	5,658	5,563	-1.7%	
Stationary Cycling (Group)								
Total participation	1+ times	4,709	6,314	6,693	6,831	8,876	29.9%	88.5%
Casual	1-49 times		3,371	3,868	3,820	5,251	37.5%	
Regular	50-99 times		1,221	1,078	1,316	1,555	18.2%	
Frequent	100+ times		1,722	1,747	1,695	2,070	22.1%	
CORE	50+ times		2,943	2,825	3,011	3,625	20.4%	
Stationary Cycling (Upright)								
Total participation	1+ times	27,159	24,531	25,304	24,528	24,627	0.4%	-9.3%
Casual	1-49 times		11,581	12,653	11,795	12,571	6.6%	
Regular	50-99 times		5,210	4,738	5,097	4,588	-10.0%	
Frequent	100+ times		7,740	7,913	7,636	7,468	-2.2%	
CORE	50+ times		12,950	12,651	12,733	12,056	-5.3%	
Swimming (Fitness/Competition)								
Total participation	1+ times	16,144	18,368	19,041	17,443	17,145	-1.7%	6.2%
Casual	1-49 times		11,131	11,741	11,024	10,620	-3.7%	
Regular	50-99 times		3,946	4,322	3,471	3,343	-3.7%	
Frequent	100+ times		3,291	2,978	2,948	3,000	1.8%	
CORE	50+ times		7,237	7,300	6,419	6,343	-1.2%	
Treadmill								
Total participation	1+ times	37,287	50,073	49,371	51,418	53,131	3.3%	42.5%
Casual	1-49 times		20,891	21,262	21,060	22,732	7.9%	
Regular	50-99 times		10,728	10,353	10,571	10,940	3.5%	
Frequent	100+ times		18,454	17,756	19,787	19,458	-1.7%	
CORE	50+ times		29,182	28,109	30,358	30,398	0.1%	
Walking for Fitness								
Total participation	1+ times	90,982	108,740	111,668	110,095	114,068	3.6%	25.4%
Casual	1-49 times		31,903	35,293	33,746	35,329	4.7%	
Regular	50-99 times		20,045	20,164	19,898	20,190	1.5%	
Frequent	100+ times		56,792	56,211	56,451	58,549	3.7%	
CORE	50+ times		76,837	76,375	76,349	78,739	3.1%	

All participation figures are in 000s for the US population ages 6 and over

Conditioning Activities	Definition	2000	2007	2008	2009	2010	1 year change	10 year change
Abdominal Machine/Device								
Total participation	1+ times	21,354	20,426	19,917	19,465	18,491	-5.0%	-13.4%
Casual	1-49 times		7,625	7,939	6,957	7,809	12.2%	
Regular	50-99 times			4,319	4,224	4,364	3,697	-15.3%
Frequent	100+ times			8,482	7,754	8,144	6,986	-14.2%
CORE	50+ times		12,801	11,978	12,508	10,683	-14.6%	
Calisthenics								
Total participation	1+ times	7,758	8,629	9,147	9,106	9,088	-0.2%	17.1%
Casual	1-49 times		2,041	3,037	3,226	3,138	-2.7%	
Regular	50-99 times			1,787	2,021	1,826	1,927	5.5%
Frequent	100+ times			4,801	4,080	4,054	4,023	-0.8%
CORE	50+ times		6,588	6,101	5,880	5,950	1.2%	
Pilates Training								
Total participation	1+ times	1,556	9,192	8,886	8,653	8,154	-5.8%	424.2%
Casual	1-49 times		5,085	5,348	4,805	4,920	2.4%	
Regular	50-99 times			1,920	1,516	1,839	1,505	-18.2%
Frequent	100+ times			2,187	2,022	2,009	1,729	-13.9%
CORE	50+ times		4,107	3,539	3,848	3,234	-16.0%	
Rowing Machine								
Total participation	1+ times	9,407	8,782	9,021	9,174	9,763	6.4%	3.8%
Casual	1-49 times		4,451	4,776	4,725	5,320	12.6%	
Regular	50-99 times			1,609	1,850	1,806	1,579	-12.6%
Frequent	100+ times			2,722	2,395	2,643	2,864	8.4%
CORE	50+ times		4,331	4,245	4,449	4,443	-0.1%	
Stretching								
Total participation	1+ times	24,613	36,181	36,288	36,310	35,129	-3.3%	42.7%
Casual	1-49 times		7,863	8,669	8,784	8,371	-4.7%	
Regular	50-99 times			5,906	6,106	6,105	5,831	-4.5%
Frequent	100+ times			22,412	21,513	21,421	20,927	-2.3%
CORE	50+ times		28,318	27,619	27,526	26,758	-2.8%	
Tai Chi								
Total participation	1+ times			3,424	3,205	3,180	-0.8%	
Casual	1-49 times				1,827	1,843	1,794	-2.7%
Regular	50-99 times				520	489	578	18.2%
Frequent	100+ times				1,077	873	808	-7.4%
CORE	50+ times				1,597	1,362	1,386	1.8%
Yoga								
Total participation	1+ times			17,758	20,109	21,886	8.8%	
Casual	1-49 times			10,736	11,549	12,541	8.6%	
Regular	50-99 times				2,808	3,786	3,817	0.8%
Frequent	100+ times				4,214	4,774	5,528	15.8%
CORE	50+ times				7,022	8,560	9,345	9.2%

All participation figures are in 000s for the US population ages 6 and over

Strength Activities	Definition	2000	2007	2008	2009	2010	1 year change	10 year change
Free Weights (Barbells)								
Total participation	1+ times	24,800	25,499	26,142	27,048	27,339	1.1%	10.2%
Casual	1-49 times		8,181	8,727	8,329	9,814	17.8%	
Regular	50-99 times		4,950	5,402	5,470	5,266	-3.7%	
Frequent	100+ times		12,368	12,013	13,249	12,259	-7.5%	
CORE	50+ times		17,318	17,415	18,719	17,525	-6.4%	
Free Weights (Dumbbells)								
Total participation	1+ times	27,470	32,371	34,391	35,744	37,388	4.6%	36.1%
Casual	1-49 times		10,797	11,814	11,452	13,504	17.9%	
Regular	50-99 times		6,594	6,997	7,666	7,992	4.3%	
Frequent	100+ times		14,980	15,580	16,626	15,892	-4.4%	
CORE	50+ times		21,574	22,577	24,292	23,884	-1.7%	
Free Weights (Hand Weights)								
Total participation	1+ times	33,784	43,821	42,997	45,934	45,922	0.0%	35.9%
Casual	1-49 times		15,635	16,070	15,563	17,228	10.7%	
Regular	50-99 times		8,819	8,884	9,562	9,655	1.0%	
Frequent	100+ times		19,367	18,043	20,809	19,039	-8.5%	
CORE	50+ times		28,186	26,927	30,371	28,694	-5.5%	
Home Gym Exercise								
Total participation	1+ times	20,626	25,823	24,514	24,762	24,581	-0.7%	19.2%
Casual	1-49 times		9,577	9,604	9,615	9,658	0.4%	
Regular	50-99 times		5,313	4,907	4,843	4,660	-3.8%	
Frequent	100+ times		10,933	10,003	10,304	10,263	-0.4%	
CORE	50+ times		16,246	14,910	15,147	14,923	-1.5%	
Weight/Resistance Machines								
Total participation	1+ times	32,144	39,290	38,397	39,752	38,618	-2.9%	20.1%
Casual	1-49 times		14,555	14,929	13,892	15,076	8.5%	
Regular	50-99 times		8,012	8,063	8,382	7,800	-6.9%	
Frequent	100+ times		16,723	15,405	17,478	15,742	-9.9%	
CORE	50+ times		24,735	23,469	25,860	23,542	-9.0%	

All participation figures are in 000s for the US population ages 6 and over

2011, SGMA Participation Topline Report

Individual Sports	Definition	2000	2007	2008	2009	2010	1 year change	10 year change
Adventure Racing								
Total participation	1+ times		698	920	1,089	1,339	23.0%	
Casual	1 time		257	185	501	367	-26.7%	
Regular	2-9 times		215	471	429	486	13.3%	
Frequent	10+ times		226	264	159	326	105.0%	
CORE	2+ times		441	735	588	812	38.1%	
Archery								
Total participation	1+ times	6,285	5,950	6,409	6,326	6,319	-0.1%	0.5%
Casual	1-25 times		4,839	5,300	5,371	5,402	0.6%	
Regular	26-51 times		687	548	534	540	1.1%	
Frequent	52+ times		424	561	421	377	-10.5%	
CORE	26+ times		1,111	1,109	955	917	-4.0%	
Billiards/Pool								
Total participation	1+ times	46,336	51,089	49,018	43,005	39,385	-8.4%	-15.0%
Casual	1-12 times		30,795	31,840	27,303	25,817	-5.4%	
Regular	13-24 times		6,824	5,823	5,574	4,861	-12.8%	
Frequent	25+ times		13,470	11,355	10,128	8,707	-14.0%	
CORE	13+ times		20,294	17,178	15,702	13,568	-13.6%	
Bowling								
Total participation	1+ times	51,938	60,184	58,650	57,293	55,877	-2.5%	7.6%
Casual	1-12 times		44,762	45,167	43,997	43,467	-1.2%	
Regular	13-24 times		5,225	4,458	4,394	4,290	-2.4%	
Frequent	25+ times		10,197	9,025	8,902	8,119	-8.8%	
CORE	13+ times		15,422	13,482	13,296	12,409	-6.7%	
Boxing for Fitness *								
Total participation	1+ times					4,788		
Casual	1-12 times					2,495		
Regular	13-24 times					605		
Frequent	25+ times					1,688		
CORE	13+ times					2,293		
Boxing for Competition *								
Total participation	1+ times					855		
Casual	1-12 times					598		
Regular	13-24 times					104		
Frequent	25+ times					153		
CORE	13+ times					257		
Darts								
Total participation	1+ times		24,709	23,451	20,022	18,118	-9.5%	
Casual	1-12 times		16,106	15,584	13,281	12,053	-9.2%	
Regular	13-24 times		2,951	2,817	2,286	2,033	-11.1%	
Frequent	25+ times		5,652	5,050	4,455	4,031	-9.5%	
CORE	13+ times		8,603	7,866	6,741	6,064	-10.0%	
Golf (9/18 Hole Course)								
Total participation	1+ times	28,844	29,528	28,571	27,103	26,122	-3.6%	-9.4%
Horseback Riding								
Total participation	1+ times		12,098	10,816	9,755	9,809	0.6%	
Casual	1-12 times		8,330	7,384	6,883	6,971	1.3%	
Regular	13-24 times		1,029	971	763	828	8.5%	
Frequent	25+ times		2,739	2,461	2,109	2,010	-4.7%	
CORE	13+ times		3,768	3,432	2,872	2,838	-1.2%	
Ice Skating								
Total participation	1+ times	11,835	11,430	10,999	10,929	12,024	10.0%	1.6%
Casual	1-12 times		9,514	9,598	9,361	10,273	9.7%	
Regular	13-24 times		770	556	668	679	1.6%	
Frequent	25+ times		1,146	845	900	1,072	19.1%	
CORE	13+ times		1,916	1,401	1,568	1,751	11.7%	

All participation figures are in 000s for the US population ages 6 and over

* Boxing category was split into 2 to now cover: Boxing for fitness and Boxing for competition, so comparisons with the previous boxing category cannot be made.

2011, SGMA Participation Topline Report

Individual Sports (cont.)	Definition	2000	2007	2008	2009	2010	1 year change	10 year change
Martial Arts *								
Total participation	1+ times	6,161	6,865	6,770	6,516	5,488	-15.8%	-10.9%
Casual	1-12 times		1,366	1,495	1,374	1,473	7.2%	
Regular	13-24 times		691	622	560	466	-16.8%	
Frequent	25+ times		4,808	4,653	4,582	3,549	-22.5%	
CORE	13+ times		5,499	5,276	5,142	4,015	-21.9%	
Mixed Martial Arts for Competition								
Total participation	1+ times					910		
Casual	1-12 times					528		
Regular	13-24 times					124		
Frequent	25+ times					258		
CORE	13+ times					382		
Mixed Martial Arts for Fitness								
Total participation	1+ times					1,745		
Casual	1-12 times					577		
Regular	13-24 times					219		
Frequent	25+ times					949		
CORE	13+ times					1,168		
Roller Skating (2x2 wheels)								
Total participation	1+ times	7,746	8,921	7,855	8,147	8,126	-0.3%	4.9%
Casual	1-12 times		7,004	6,291	6,357	6,220	-2.2%	
Regular	13-24 times		675	456	546	576	5.5%	
Frequent	25+ times		1,242	1,108	1,244	1,330	6.9%	
CORE	13+ times		1,917	1,564	1,790	1,906	6.5%	
Roller Skating (Inline wheels)								
Total participation	1+ times	21,912	10,814	9,608	8,276	7,980	-3.6%	-63.6%
Casual	1-12 times		6,094	5,909	5,234	5,280	0.9%	
Regular	13-24 times		1,365	1,228	1,090	1,119	2.7%	
Frequent	25+ times		3,355	2,471	1,952	1,581	-19.0%	
CORE	13+ times		4,720	3,699	3,042	2,700	-11.2%	
Scooter Riding (Non-motorized)								
Total participation	1+ times	9,968	6,782	6,394	5,064	4,861	-4.0%	-51.2%
Casual	1-12 times		2,971	2,168	1,676	1,755	4.7%	
Regular	13-24 times		927	1,017	684	776	13.5%	
Frequent	25+ times		2,884	3,216	2,704	2,330	-13.8%	
CORE	13+ times		4,460	4,233	3,388	3,106	-8.3%	
Skateboarding								
Total participation	1+ times	9,859	8,429	7,807	7,352	6,808	-7.4%	-30.9%
Casual	1-25 times		4,589	4,074	3,937	3,727	-5.3%	
Regular	26-51 times		1,491	1,444	1,130	1,188	5.1%	
Frequent	52+ times		2,349	2,289	2,285	1,892	-17.2%	
CORE	26+ times		3,840	3,733	3,415	3,080	-9.8%	
Trail Running								
Total participation	1+ times	4,167	4,216	4,857	4,833	5,136	6.3%	23.3%
Triathlon (Non-Traditional/Off Road)								
Total participation	1+ times		483	602	666	929	39.5%	
Casual	1 time		121	288	219	192	-12.3%	
Regular	2-9 times		219	197	286	435	52.3%	
Frequent	10+ times		143	117	161	259	60.7%	
CORE	2+ times		362	314	447	694	55.3%	
Triathlon (Traditional/Road)								
Total participation	1+ times		798	1,087	1,208	1,978	63.7%	
Casual	1 time		248	352	396	595	50.2%	
Regular	2-9 times		375	497	519	668	28.7%	
Frequent	10+ times		175	238	293	529	80.5%	
CORE	2+ times		550	736	812	1,197	47.4%	

All participation figures are in 000s for the US population ages 6 and over

* Martial Arts category was split into 3 to now cover Martial Arts, MMA for fitness and MMA for competition so this will have impacted the total numbers for the pure "Martial Arts" category.

2011, SGMA Participation Topline Report

Racquet Sports	Definition	2000	2007	2008	2009	2010	1 year change	10 year change
Badminton								
Total participation	1+ times	8,769	7,057	7,239	7,699	7,590	-1.4%	-13.4%
Casual	1-12 times		4,785	5,089	5,156	4,789	-7.1%	
Regular	13-24 times		910	905	1,094	983	-10.1%	
Frequent	25+ times		1,362	1,245	1,449	1,818	25.5%	
CORE	13+ times		2,272	2,150	2,543	2,801	10.1%	
Cardio Tennis								
Total participation	1+ times			830	1,177	1,503	27.7%	
Racquetball								
Total participation	1+ times	4,475	4,229	4,993	4,575	4,630	1.2%	3.5%
Casual	1-12 times		2,292	2,914	2,699	2,809	4.1%	
Regular	13-24 times		544	649	638	594	-6.9%	
Frequent	25+ times		1,393	1,430	1,238	1,228	-0.8%	
CORE	13+ times		1,937	2,079	1,876	1,822	-2.9%	
Squash								
Total participation	1+ times		612	706	885	1,177	33.0%	
Casual	1-7 times		323	456	567	811	43.0%	
Regular	8-14 times		66	98	140	74	-47.1%	
Frequent	15+ times		223	152	178	292	64.2%	
CORE	8+ times		289	250	318	366	15.2%	
Table Tennis								
Total participation	1+ times	12,712	15,955	17,201	19,301	19,446	0.8%	53.0%
Casual	1-12 times		10,865	12,196	13,351	13,139	-1.6%	
Regular	13-24 times		1,787	1,892	2,008	2,167	7.9%	
Frequent	25+ times		3,303	3,113	3,942	4,140	5.0%	
CORE	13+ times		5,090	5,005	5,950	6,307	6.0%	
Tennis								
Total participation	1+ times	12,974	16,940	18,558	18,534	18,903	2.0%	45.7%

All participation figures are in 000s for the US population ages 6 and over

2011, SGMA Participation Topline Report

Team Sports	Definition	2000	2007	2008	2009	2010	1 year change	10 year change
Baseball								
Total participation	1+ times	15,848	16,058	15,020	13,837	14,558	5.2%	-8.1%
Casual	1-12 times		4,493	4,854	4,424	4,856	9.8%	
Regular	13-24 times		2,780	2,422	2,352	2,318	-1.4%	
Frequent	25+ times		8,785	7,744	7,061	7,385	4.6%	
CORE	13+ times		11,565	10,166	9,413	9,703	3.1%	
Basketball								
Total participation	1+ times	26,215	25,961	26,254	24,007	26,304	9.6%	0.3%
Casual	1-12 times		7,956	8,582	7,558	8,629	14.2%	
Regular	13-24 times		4,279	3,997	3,961	4,029	1.7%	
Frequent	25+ times		13,726	13,675	12,488	13,646	9.3%	
CORE	13+ times		18,005	17,672	16,449	17,675	7.5%	
Cheerleading								
Total participation	1+ times	2,634	3,279	3,104	3,036	3,232	6.5%	22.7%
Casual	1-25 times		1,144	1,357	1,260	1,664	32.1%	
Regular	26-51 times		649	724	650	581	-10.6%	
Frequent	52+ times		1,485	1,023	1,126	987	-12.3%	
CORE	26+ times		2,135	1,746	1,776	1,568	-11.7%	
Field Hockey								
Total participation	1+ times		1,127	1,118	1,066	1,298	21.8%	
Casual	1-7 times		550	570	415	662	59.5%	
Regular	8-14 times		62	165	171	254	48.5%	
Frequent	15+ times		515	383	480	383	-20.2%	
CORE	8+ times		577	548	651	637	-2.2%	
Football (Flag)								
Total participation	1+ times			7,310	6,553	6,767	3.3%	
Casual	1-12 times			4,001	3,551	3,695	4.1%	
Regular	13-24 times			1,169	1,304	1,226	-6.0%	
Frequent	25+ times			2,140	1,698	1,846	8.7%	
CORE	13+ times			3,309	3,002	3,072	2.3%	
Football (Touch)								
Total participation	1+ times			10,493	8,959	8,367	-6.6%	
Casual	1-12 times			6,199	5,100	4,947	-3.0%	
Regular	13-24 times			1,562	1,401	1,052	-24.9%	
Frequent	25+ times			2,732	2,458	2,367	-3.7%	
CORE	13+ times			4,294	3,859	3,419	-11.4%	
Football (Tackle)								
Total participation	1+ times	8,229	7,939	7,692	6,794	6,905	1.6%	-16.1%
Casual	1-25 times		3,700	3,470	3,112	3,008	-3.3%	
Regular	26-51 times		1,578	1,740	1,205	1,251	3.8%	
Frequent	52+ times		2,661	2,482	2,477	2,646	6.8%	
CORE	26+ times		4,239	4,221	3,682	3,897	5.8%	
Gymnastics								
Total participation	1+ times	4,876	4,066	3,883	4,021	4,815	19.7%	-1.2%
Casual	1-49 times		2,262	2,379	2,542	2,926	15.1%	
Regular	50-99 times		822	804	766	910	18.8%	
Frequent	100+ times		982	700	713	978	37.2%	
CORE	50+ times		1,804	1,504	1,479	1,888	27.7%	

All participation figures are in 000s for the US population ages 6 and over

2011, SGMA Participation Topline Report

Team Sports (cont.)	Definition	2000	2007	2008	2009	2010	1 year change	10 year change
Ice Hockey								
Total participation	1+ times	2,432	1,840	1,902	2,134	2,145	0.5%	-11.8%
Casual	1-12 times		558	889	946	1,066	12.7%	
Regular	13-24 times		254	213	307	227	-26.1%	
Frequent	25+ times		1,028	800	881	853	-3.2%	
CORE	13+ times		1,282	1,014	1,188	1,080	-9.1%	
Lacrosse								
Total participation	1+ times	518	1,058	1,127	1,197	1,648	37.7%	218.1%
Casual	1-12 times		349	562	523	751	43.6%	
Regular	13-24 times		127	183	102	198	94.1%	
Frequent	25+ times		582	382	572	699	22.2%	
CORE	13+ times		709	565	674	897	33.1%	
Paintball								
Total participation	1+ times	3,615	5,476	4,857	4,552	3,655	-19.7%	1.1%
Casual	1-7 times		3,195	2,929	2,842	2,635	-7.3%	
Regular	8-14 times		735	785	800	363	-54.6%	
Frequent	15+ times		1,546	1,143	910	657	-27.8%	
CORE	8+ times		2,281	1,929	1,710	1,020	-40.4%	
Roller Hockey								
Total participation	1+ times	3,888	1,681	1,456	1,397	1,350	-3.4%	-65.3%
Casual	1-12 times		950	968	836	1,015	21.4%	
Regular	13-24 times		187	109	178	42	-76.4%	
Frequent	25+ times		544	379	383	293	-23.5%	
CORE	13+ times		731	488	561	335	-40.3%	
Rugby								
Total participation	1+ times		617	690	750	1,130	50.7%	
Casual	1-7 times		301	401	440	757	72.0%	
Regular	8-14 times		71	50	102	81	-20.6%	
Frequent	15+ times		245	239	208	292	40.4%	
CORE	8+ times		316	289	310	373	20.3%	
Soccer (Indoor)								
Total participation	1+ times		4,237	4,737	4,913	4,927	0.3%	
Casual	1-12 times		1,866	2,099	2,002	2,309	15.3%	
Regular	13-24 times		805	847	1,046	825	-21.1%	
Frequent	25+ times		1,566	1,791	1,865	1,793	-3.9%	
CORE	13+ times		2,371	2,638	2,911	2,618	-10.1%	
Soccer (Outdoor)								
Total participation	1+ times		13,708	14,223	13,691	14,075	2.8%	
Casual	1-25 times		7,342	7,742	7,347	7,488	1.9%	
Regular	26-51 times		3,536	3,647	3,376	3,544	5.0%	
Frequent	52+ times		2,830	2,834	2,968	3,043	2.5%	
CORE	26+ times		6,366	6,481	6,344	6,587	3.8%	
Softball (Fast Pitch)								
Total participation	1+ times	2,693	2,345	2,316	2,636	2,389	-9.4%	-11.3%
Casual	1-25 times		1,013	1,096	1,236	1,397	13.0%	
Regular	26-51 times		570	528	581	463	-20.3%	
Frequent	52+ times		762	692	819	530	-35.3%	
CORE	26+ times		1,332	1,220	1,400	993	-29.1%	

All participation figures are in 000s for the US population ages 6 and over

2011, SGMA Participation Topline Report

Team Sports (cont.)	Definition	2000	2007	2008	2009	2010	1 year change	10 year change
Softball (Slow-Pitch)								
Total participation	1+ times	13,577	9,485	9,835	8,525	8,429	-1.1%	-37.9%
Casual	1-12 times		3,415	3,929	3,388	3,597	6.2%	
Regular	13-24 times		2,121	2,104	1,898	1,799	-5.2%	
Frequent	25+ times		3,949	3,802	3,239	3,033	-6.4%	
CORE	13+ times		6,070	5,906	5,137	4,832	-5.9%	
Track and Field								
Total participation	1+ times		4,691	4,516	4,443	4,322	-2.7%	
Casual	1-25 times		1,977	2,204	2,145	1,869	-12.9%	
Regular	26-51 times		1,152	1,045	1,049	1,011	-3.6%	
Frequent	52+ times		1,562	1,267	1,249	1,442	15.5%	
CORE	26+ times		2,714	2,312	2,298	2,453	6.7%	
Ultimate Frisbee								
Total participation	1+ times		4,038	4,879	4,392	4,749	8.1%	
Casual	1-12 times		2,720	3,520	3,119	3,230	3.6%	
Regular	13-24 times		470	464	444	615	38.5%	
Frequent	25+ times		848	895	829	903	8.9%	
CORE	13+ times		1,318	1,359	1,273	1,518	19.2%	
Volleyball (Beach)								
Total participation	1+ times	5,248	3,878	4,171	4,476	5,028	12.3%	-4.2%
Casual	1-12 times		2,439	3,091	3,215	3,529	9.8%	
Regular	13-24 times		625	430	549	617	12.4%	
Frequent	25+ times		814	651	712	883	24.0%	
CORE	13+ times		1,330	1,080	1,261	1,500	19.0%	
Volleyball (Court)								
Total participation	1+ times		6,986	8,190	7,283	7,346	0.9%	
Casual	1-12 times		2,930	3,491	3,297	3,224	-2.2%	
Regular	13-24 times		1,182	1,206	1,115	1,129	1.3%	
Frequent	25+ times		2,874	3,493	2,871	2,994	4.3%	
CORE	13+ times		4,056	4,699	3,986	4,123	3.4%	
Volleyball (Grass)								
Total participation	1+ times		4,940	5,086	4,853	4,574	-5.7%	
Casual	1-12 times		3,280	3,840	3,558	3,160	-11.2%	
Regular	13-24 times		771	407	586	443	-24.4%	
Frequent	25+ times		889	839	709	971	37.0%	
CORE	13+ times		1,660	1,246	1,295	1,414	9.2%	
Wrestling								
Total participation	1+ times	3,743	3,313	3,358	2,982	2,089	-29.9%	-44.2%
Casual	1-25 times		1,736	1,877	1,756	967	-44.9%	
Regular	26-51 times		596	656	457	481	5.3%	
Frequent	52+ times		981	825	769	641	-16.6%	
CORE	26+ times		1,458	1,481	1,226	1,122	-8.5%	

All participation figures are in 000s for the US population ages 6 and over

2011, SGMA Participation Topline Report

Outdoor Sports	Definition	2000	2007	2008	2009	2010	1 year change	10 year change
Backpacking Overnight - More Than 1/4 Mile From Vehicle/Home								
Total participation	1+ times		6,637	7,867	7,647	8,349	9.2%	
Bicycling - BMX								
Total participation	1+ times	3,213	1,887	1,904	1,811	2,369	30.8%	-26.3%
Casual	1-12 times		750	761	724	1,006	39.0%	
Regular	13-24 times		169	294	143	185	29.4%	
Frequent	25+ times		968	849	944	1,179	24.9%	
CORE	13+ times		1,137	1,143	1,087	1,364	25.5%	
Bicycling (Mountain/Non-Paved Surface)								
Total participation	1+ times		6,892	7,592	7,142	7,161	0.3%	
Casual	1-12 times		3,051	3,491	3,296	3,476	5.5%	
Regular	13-24 times		1,003	1,274	1,015	1,141	12.4%	
Frequent	25+ times		2,838	2,827	2,831	2,422	-14.4%	
CORE	13+ times		3,841	4,101	3,846	3,563	-7.4%	
Bicycling (Road/paved surface)								
Total participation	1+ times		38,940	38,114	40,140	39,320	-2.0%	
Casual	1-25 times		17,789	18,164	18,906	19,025	0.6%	
Regular	26-51 times		8,669	8,456	8,991	8,716	-3.1%	
Frequent	52+ times		12,482	11,494	12,243	11,505	-6.0%	
CORE	26+ times		21,151	19,950	21,234	20,221	-4.8%	
Birdwatching More Than 1/4 Mile From Home/Vehicle								
Total participation	1+ times		13,476	14,399	13,294	13,339	0.3%	
Camping (Recreational vehicle)								
Total participation	1+ times	17,893	16,168	16,517	17,436	15,865	-9.0%	-11.3%
Casual	1-7 times		7,942	8,019	8,782	8,146	-7.2%	
Regular	8-14 times		3,032	3,476	3,356	2,875	-14.3%	
Frequent	15+ times		5,194	5,022	5,298	4,845	-8.6%	
CORE	8+ times		8,226	8,498	8,654	7,720	-10.8%	
Camping Within 1/4 Mile of Vehicle/Home								
Total participation	1+ times		31,375	33,686	34,338	30,996	-9.7%	
Climbing (Sport/Indoor/Boulder)								
Total participation	1+ times		4,514	4,769	4,313	4,770	10.6%	
Climbing (Traditional/Ice/Mountaineering)								
Total participation	1+ times		2,062	2,288	1,835	2,198	19.8%	
Fishing (Fly)								
Total participation	1+ times	6,717	5,756	5,941	5,568	5,478	-1.6%	-18.4%
Casual	1-7 times		2,923	3,113	3,084	2,960	-4.0%	
Regular	8-14 times		975	1,167	969	953	-1.7%	
Frequent	15+ times		1,858	1,661	1,515	1,565	3.3%	
CORE	8+ times		2,833	2,828	2,484	2,518	1.4%	
Fishing (Freshwater-Other)								
Total participation	1+ times	43,696	43,859	40,331	40,961	38,860	-5.1%	-11.1%
Casual	1-7 times		20,145	18,916	20,082	19,071	-5.0%	
Regular	8-14 times		8,262	7,387	7,454	7,246	-2.8%	
Frequent	15+ times		15,452	14,028	13,425	12,543	-6.6%	
CORE	8+ times		23,714	21,415	20,879	19,789	-5.2%	
Fishing (Saltwater)								
Total participation	1+ times	14,739	14,437	13,804	12,303	11,809	-4.0%	-19.9%
Casual	1-7 times		8,460	8,415	7,316	6,959	-4.9%	
Regular	8-14 times		2,169	2,050	1,741	1,953	12.2%	
Frequent	15+ times		3,808	3,339	3,246	2,896	-10.8%	
CORE	8+ times		5,977	5,389	4,987	4,849	-2.8%	

All participation figures are in 000s for the US population ages 6 and over

2011, SGMA Participation Topline Report

Outdoor Sports (cont.)	Definition	2000	2007	2008	2009	2010	1 year change	10 year change
Hiking (Day)								
Total participation	1+ times	30,051	29,965	32,511	32,572	32,496	-0.2%	8.1%
Hunting (Bow)								
Total participation	1+ times	4,633	3,818	3,722	4,226	3,908	-7.5%	-15.6%
Casual	1-7 times		1,718	1,742	2,133	1,810	-15.1%	
Regular	8-14 times		596	655	784	929	18.5%	
Frequent	15+ times		1,504	1,325	1,309	1,169	-10.7%	
CORE	8+ times		2,100	1,980	2,093	2,098	0.2%	
Hunting (Handgun)								
Total participation	1+ times		2,595	2,873	2,276	2,709	19.0%	
Casual	1-7 times		1,572	1,776	1,451	1,710	17.8%	
Regular	8-14 times		449	495	306	499	63.1%	
Frequent	15+ times		574	602	519	500	-3.7%	
CORE	8+ times		1,023	1,097	825	999	21.1%	
Hunting (Rifle)								
Total participation	1+ times		10,635	10,344	11,114	10,150	-8.7%	
Casual	1-12 times		6,960	6,958	8,056	7,296	-9.4%	
Regular	13-24 times		1,742	1,848	1,712	1,544	-9.8%	
Frequent	25+ times		1,933	1,538	1,346	1,309	-2.7%	
CORE	13+ times		3,675	3,385	3,058	2,853	-6.7%	
Hunting (Shotgun)								
Total participation	1+ times		8,545	8,731	8,490	8,062	-5.0%	
Casual	1-7 times		4,171	4,473	4,767	4,210	-11.7%	
Regular	8-14 times		1,797	1,835	1,635	1,788	9.4%	
Frequent	15+ times		2,577	2,423	2,088	2,064	-1.1%	
CORE	8+ times		4,374	4,258	3,723	3,852	3.5%	
Shooting (Sport Clays)								
Total participation	1+ times	4,437	4,115	4,282	4,182	4,399	5.2%	-0.9%
Casual	1-7 times		2,596	2,773	2,674	2,941	10.0%	
Regular	8-14 times		525	652	546	728	33.3%	
Frequent	15+ times		994	857	962	731	-24.0%	
CORE	8+ times		1,519	1,509	1,508	1,459	-3.2%	
Shooting (Trap/Skeet)								
Total participation	1+ times	3,416	3,376	3,669	3,368	3,610	7.2%	5.7%
Casual	1-7 times		2,051	2,212	2,171	2,414	11.2%	
Regular	8-14 times		462	611	421	501	19.0%	
Frequent	15+ times		863	846	776	695	-10.4%	
CORE	8+ times		1,325	1,457	1,197	1,196	-0.1%	
Target Shooting (Handgun)								
Total participation	1+ times		11,736	13,365	12,473	12,497	0.2%	
Casual	1-7 times		6,222	7,305	7,253	7,437	2.5%	
Regular	8-14 times		2,090	2,342	1,886	1,924	2.0%	
Frequent	15+ times		3,424	3,718	3,334	3,136	-5.9%	
CORE	8+ times		5,514	6,060	5,220	5,060	-3.1%	
Target Shooting (Rifle)								
Total participation	1+ times	10,022	12,436	13,102	12,730	12,544	-1.5%	25.2%
Casual	1-7 times		6,743	7,399	7,530	7,678	2.0%	
Regular	8-14 times		2,097	2,057	1,854	1,952	5.3%	
Frequent	15+ times		3,596	3,646	3,346	2,914	-12.9%	
CORE	8+ times		5,693	5,704	5,200	4,866	-6.4%	
Wildlife Viewing More Than 1/4 Mile From Home/Vehicle								
Total participation	1+ times		22,974	24,113	21,291	21,025	-1.2%	

All participation figures are in 000s for the US population ages 6 and over

2011, SGMA Participation Topline Report

Winter Sports	Definition		2006/2007 season	2007/2008 season	2008/2009 season	2009/2010 season	1 year change	3 year change
Skiing (Alpine/Downhill)								
Total participation	1+ times		10,362	10,346	10,919	11,504	5.4%	11.0%
Skiing (Cross-country)								
Total participation	1+ times		3,530	3,848	4,157	4,530	9.0%	28.3%
Skiing (Freestyle)								
Total participation	1+ times		2,817	2,711	2,950	3,647	23.6%	29.5%
Snowboarding								
Total participation	1+ times		6,841	7,159	7,421	8,196	10.4%	19.8%
Snowmobiling								
Total participation	1+ times		4,811	4,660	4,798	5,116	6.6%	6.3%
Casual	1-7 times		2,814	2,917	2,995	3,177	6.1%	12.9%
Regular	8-14 times		799	541	861	709	-17.7%	-11.2%
Frequent	15+ times		1,198	1,202	942	1,230	30.6%	2.7%
CORE	8+ times		1,997	1,743	1,803	1,939	7.5%	-2.9%
Snowshoeing								
Total participation	1+ times		2,400	2,922	3,431	3,823	11.4%	59.3%
Telemarking (Downhill)								
Total participation	1+ times		1,173	1,435	1,482	1,821	22.9%	55.2%

All participation figures are in 000s for the US population ages 6 and over

2011, SGMA Participation Topline Report

Water Sports	Definition	2000	2007	2008	2009	2010	1 year change	10 year change
Boardsailing/Windsurfing								
Total participation	1+ times	1,739	1,118	1,307	1,128	1,617	43.4%	-7.0%
Casual	1-7 times		796	969	864	1,027	18.9%	
Regular	8-14 times		121	122	112	320	185.7%	
Frequent	15+ times		201	216	152	271	78.3%	
CORE	8+ times		322	339	264	591	123.9%	
Canoeing								
Total participation	1+ times	10,880	9,797	9,935	10,058	10,553	4.9%	-3.0%
Jet Skiing								
Total participation	1+ times	9,475	8,055	7,815	7,724	7,753	0.4%	-18.2%
Casual	1-7 times		4,919	5,135	5,140	5,265	2.4%	
Regular	8-14 times		1,217	1,037	1,116	1,078	-3.4%	
Frequent	15+ times		1,919	1,643	1,468	1,409	-4.0%	
CORE	8+ times		2,727	2,680	2,584	2,487	-3.8%	
Kayaking (Recreational)								
Total participation	1+ times		5,070	6,240	6,212	6,465	4.1%	
Kayaking (Sea/Touring)								
Total participation	1+ times		1,485	1,780	1,771	2,144	21.1%	
Kayaking (White Water)								
Total participation	1+ times		1,207	1,242	1,369	1,842	34.6%	
Rafting								
Total participation	1+ times	5,259	4,340	4,651	4,318	4,460	3.3%	-15.2%
Sailing								
Total participation	1+ times	4,405	3,786	4,226	4,342	3,869	-10.9%	-12.2%
Casual	1-7 times		2,264	2,640	2,733	2,475	-9.4%	
Regular	8-14 times		696	633	666	555	-16.7%	
Frequent	15+ times		826	953	943	839	-11.0%	
CORE	8+ times		1,421	1,586	1,609	1,394	-13.4%	

All participation figures are in 000s for the US population ages 6 and over

2011, SGMA Participation Topline Report

Water Sports (cont.)	Definition	2000	2007	2008	2009	2010	1 year change	10 year change
Scuba Diving								
Total participation	1+ times	4,305	2,965	3,216	2,723	3,153	15.8%	-26.8%
Casual	1-7 times		1,947	2,183	1,847	2,180	18.0%	
Regular	8-14 times		445	542	386	489	26.7%	
Frequent	15+ times		573	491	490	485	-1.0%	
CORE	8+ times		1,018	1,033	876	974	11.2%	
Snorkeling								
Total participation	1+ times	10,302	9,294	10,296	9,358	9,305	-0.6%	-9.7%
Casual	1-7 times		7,168	7,968	7,464	7,194	-3.6%	
Regular	8-14 times		1,142	1,232	1,106	1,201	8.6%	
Frequent	15+ times		984	1,096	788	911	15.6%	
CORE	8+ times		1,919	2,328	1,894	2,112	11.5%	
Stand-Up Paddling								
Total participation	1+ times					1,050		
Casual	1-7 times					819		
Regular	8-14 times					121		
Frequent	15+ times					109		
CORE	8+ times					230		
Surfing								
Total participation	1+ times	2,191	2,206	2,607	2,403	2,767	15.1%	26.3%
Casual	1-7 times		1,256	1,559	1,298	1,548	19.3%	
Regular	8-14 times		402	263	398	482	21.1%	
Frequent	15+ times		548	785	707	737	4.2%	
CORE	8+ times		950	1,048	1,105	1,219	10.3%	
Wakeboarding								
Total participation	1+ times	4,558	3,521	3,544	3,577	3,645	1.9%	-20.0%
Casual	1-7 times		2,405	2,413	2,423	2,500	3.2%	
Regular	8-14 times		451	537	530	569	7.4%	
Frequent	15+ times		665	594	624	577	-7.5%	
CORE	8+ times		1,116	1,131	1,154	1,146	-0.7%	
Water Skiing								
Total participation	1+ times	8,765	5,918	5,593	4,862	4,836	-0.5%	-44.8%
Casual	1-7 times		3,811	3,781	3,308	3,248	-1.8%	
Regular	8-14 times		805	845	756	838	10.8%	
Frequent	15+ times		1,302	967	798	749	-6.1%	
CORE	8+ times		2,107	1,812	1,554	1,587	2.1%	

All participation figures are in 000s for the US population ages 6 and over



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The SGMA Survey Says 'Social Networking' Has Significant Impact on Sports Participation

Date: 4/13/11

'Generation Y' Is Most Active Part of Population

SILVER SPRING, MD – April 15, 2011 – 'Social networking' is having a major impact on sports participation patterns in the U.S. – particularly for those aged 12 to 30 ('Generation Y'). According to the Sporting Goods Manufacturers Association's (SGMA) *Sports & Fitness Participation Topline Report* (2011 edition), the approach of 'Generation Y' toward athletic activity and exercise is changing because of the influences of Twitter, Texting, Facebook, and YouTube.

The True Impact of 'Generation Y'

In all areas of exercise, those who are 'Generation Y' (born between 1980 and 1999) outnumber both the 'Baby Boomers' (born between 1945 and 1964) and 'Generation X' (born between 1965 and 1979) in every area of sports participation – individual sports, racquet sports, team sports, outdoor sports, winter sports, water sports, and fitness sports. The most popular category for 'Generation Y' is fitness sports where 51.3 million of them are engaged in some type of fitness-oriented pursuit. Those in the 'Generation Y' segment of the population have the strongest 'social' mindset which is influencing what they do with their free time. As a result of their strong 'social' attitudes, the 'Generation Y' portion of the population is strongly gravitating toward group exercise.

"The 'social' mindset of 'Generation Y' is the reason why health club memberships are picking up and group-oriented exercise classes are gaining in popularity. 'Generation Y' enjoys working out and exercising with friends, whereas 'Generation X' has been focused more on individual pursuits," said SGMA President/CEO Tom Cove. "For 'Generation Y,' it's as much about the socialization as it is the perspiration."

Since 2009, a few group exercise activities have experienced double-digit gains in overall participation. This growth has been affected by the 'Generation Y' philosophy on exercise:

Group Exercise Activities Showcasing Increases in 'Overall' Participation Since 2009:

- 1.) Group Cycling – up 29.9%
- 2.) Cardio Tennis – up 27.7%
- 3.) High Impact Aerobics – up 19.6%

Team Sports News

In team sports, there is good news to report. Many traditional endeavors such as outdoor soccer, indoor soccer, tackle football, baseball, basketball, cheerleading, and court volleyball have experienced small degrees of growth in 'overall' participation since 2009 – reversing a recent trend in the other direction. The other good news on team sports is that 'overall' participation in some 'niche' team sports activities has showcased dramatic increases since 2009, such as rugby – up 50.7%, lacrosse – up 37.7%, field hockey – up 21.8%, and beach volleyball – up 12.3%. After analyzing team sports participation patterns at the 'core' level, four team sports have had double-digit percentage increases in participation since 2009. They are lacrosse (13+ times/year....up 33.1%), rugby (8+ times/year..... up 20.3%), ultimate frisbee (13+ times/year....up 19.2%), and beach volleyball (13+ times/year.....up 18.9%).

Endurance Activities

There are two other sports which have risen in popularity: (1) triathlon and (2) adventure racing. Since 2009, 'overall' participation in traditional triathlons is up 63.7%, up 39.5% in non-traditional triathlons, and up 23% in adventure racing. Those who have made a commitment to triathlons and adventure racing are doing so for fitness, fun, and the thrill of the finish.

"It appears that this trend is tied to a basic desire to belong to a group and identify with a team or club," said Steve Furniss, founder of TYR Sport, a manufacturer of products and accessories for swimming and endurance sports. "The triathlon is unique in its ability to couple a person's fitness routine with a strong sense of community and social interaction, particularly for those not inclined to traditional sports. Other appeal factors include the fact that it is an adult sport, it appeals to both genders, it offers training diversity (swimming, cycling and running) and has the cachet of being the latest 'Everest' fitness endeavor, much like accomplishing a marathon was for many in the 1970s and 1980s. However, unlike a marathon, triathlons and adventure racing have so many formats that it can encompass a greater participant base. At the end of the day, triathlons and adventure racing offer social interaction and a sense of community while providing the ability to stay fit. That's a powerful formula."

America's Top Ten Sports & Fitness Activities

The most popular sports and activities in the U.S. – as measured by people who participate at least once a year in any given activity, i.e. 'overall' participation – have a strong focus on fitness as seven out of the top ten activities are fitness-related:

RANK	ACTIVITY	# of PARTICIPANTS
1	Walking for Fitness	114.1 million
2	Bowling	55.9 million
3	Treadmill	53.1 million
4	Running/Jogging	49.4 million
5	Hand Weights	45.9 million
6	Billiards/Pool	39.4 million
7	Bicycling	39.3 million
8	Freshwater Fishing	38.9 million
9	Weight/Resistance Machines	38.6 million
10	Dumbbells	37.4 million

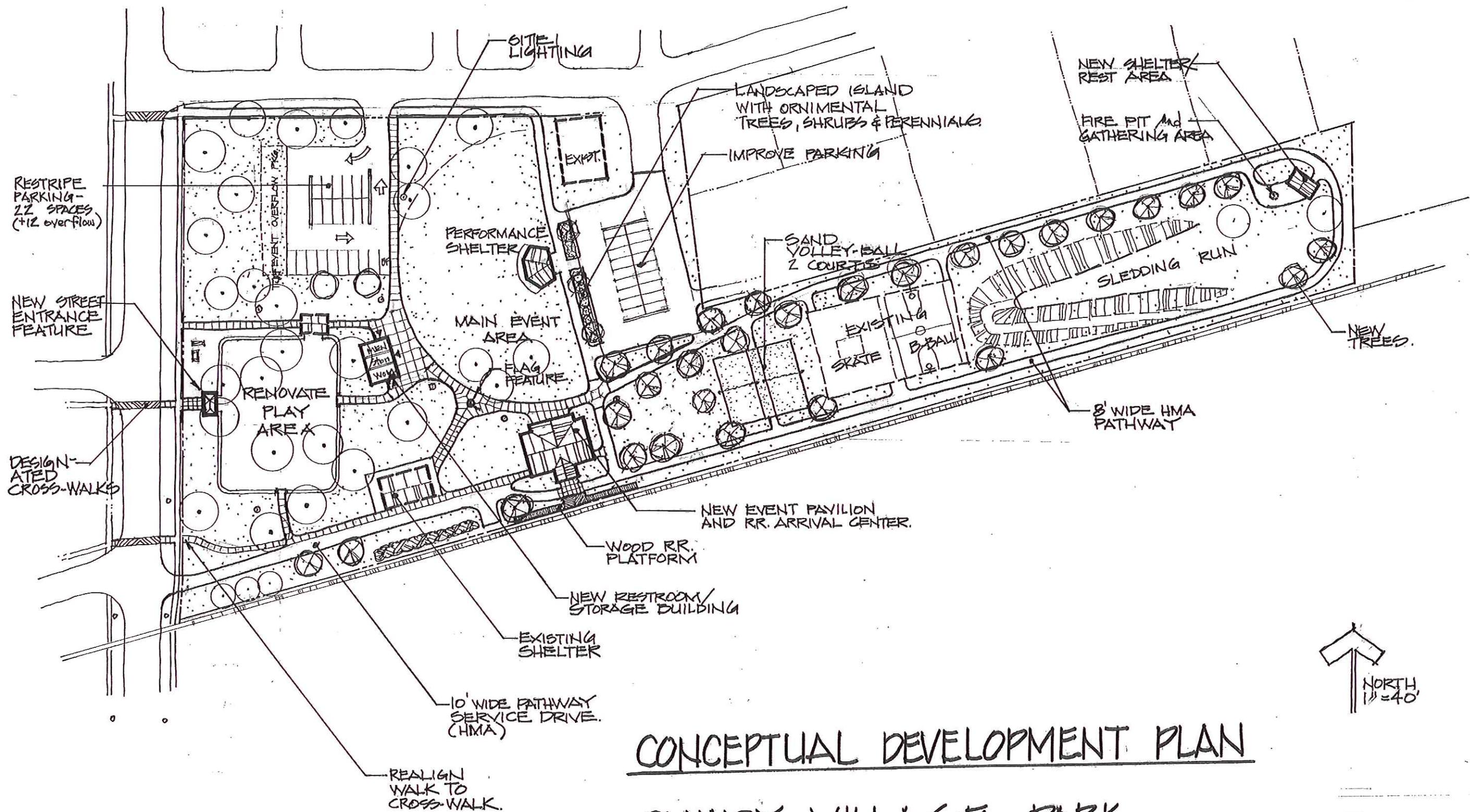
Finally, in a survey of non sports participants, they were asked which sports they would be most interested in participating....and swimming and weight training were most frequently mentioned.

This year's *Sports & Fitness Participation Topline Report* has overall participation figures for 119 sports in 14 different categories (fitness activities, equipment exercise, team sports, racquet sports, outdoor activities, fishing, winter sports, personal contact sports, indoor sports, wheeled sports, hunting, shooting sports, water sports, and other sports/activities). Copies of the *Sports & Fitness Participation Topline Report* (2011 edition) are available from www.sgma.com.

This year's study has been done as a joint effort of The Physical Activity Council, a collaboration of sports associations that have been doing participation research separately for a number of years: Sporting Goods Manufacturers Association, Tennis Industry Association, National Golf Foundation, IHRSA, Snowsports Industries America, The Outdoor Foundation, and the United States Tennis Association.

The Sporting Goods Manufacturers Association (SGMA), the #1 source for sport and fitness research, is the leading global trade association of manufacturers, retailers, and marketers in the sports products industry. SGMA helps lead the sports and fitness industries by fostering participation through research, thought leadership, product promotion, and public policy. More information about SGMA membership and SGMA's National Health Through Fitness Day can be found at www.SGMA.com.

Appendix C- Village Park Improvements

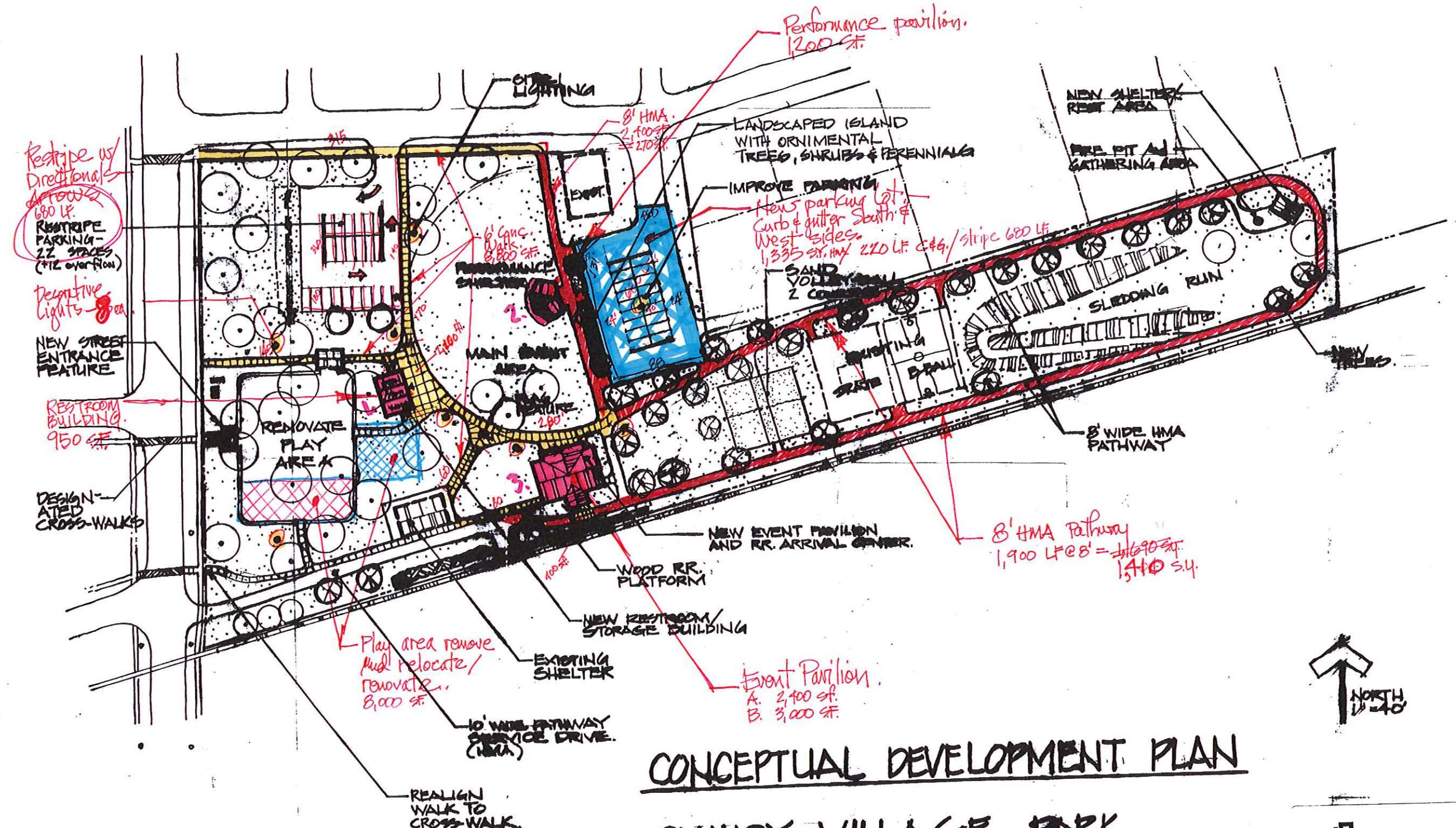


CONCEPTUAL DEVELOPMENT PLAN

QUINCY VILLAGE PARK
Village of Quincy, Michigan

FLEIS&VANDENBRINK
316 MORRIS AVE STE 230, MUSKEGON, MI 49440
OFFICE: 231.723.1000 | FAX: 231.723.2200

NORTH
1" = 40'



CONCEPTUAL DEVELOPMENT PLAN

QUINCY VILLAGE PARK

Village of Quincy, Michigan

FLEIS&VANDENBRINK
316 MORRIS AVE STE 230, MUSKEGO, WI 53140
414-262-1200

5-27-14
P 10464

Village of Quincy
Phase I Village Park Improvements
Engineers Estimate of Preliminary Construction Costs



PROJECT NO.: P10464
 BY: HGW
 DATE: 6/2/2014

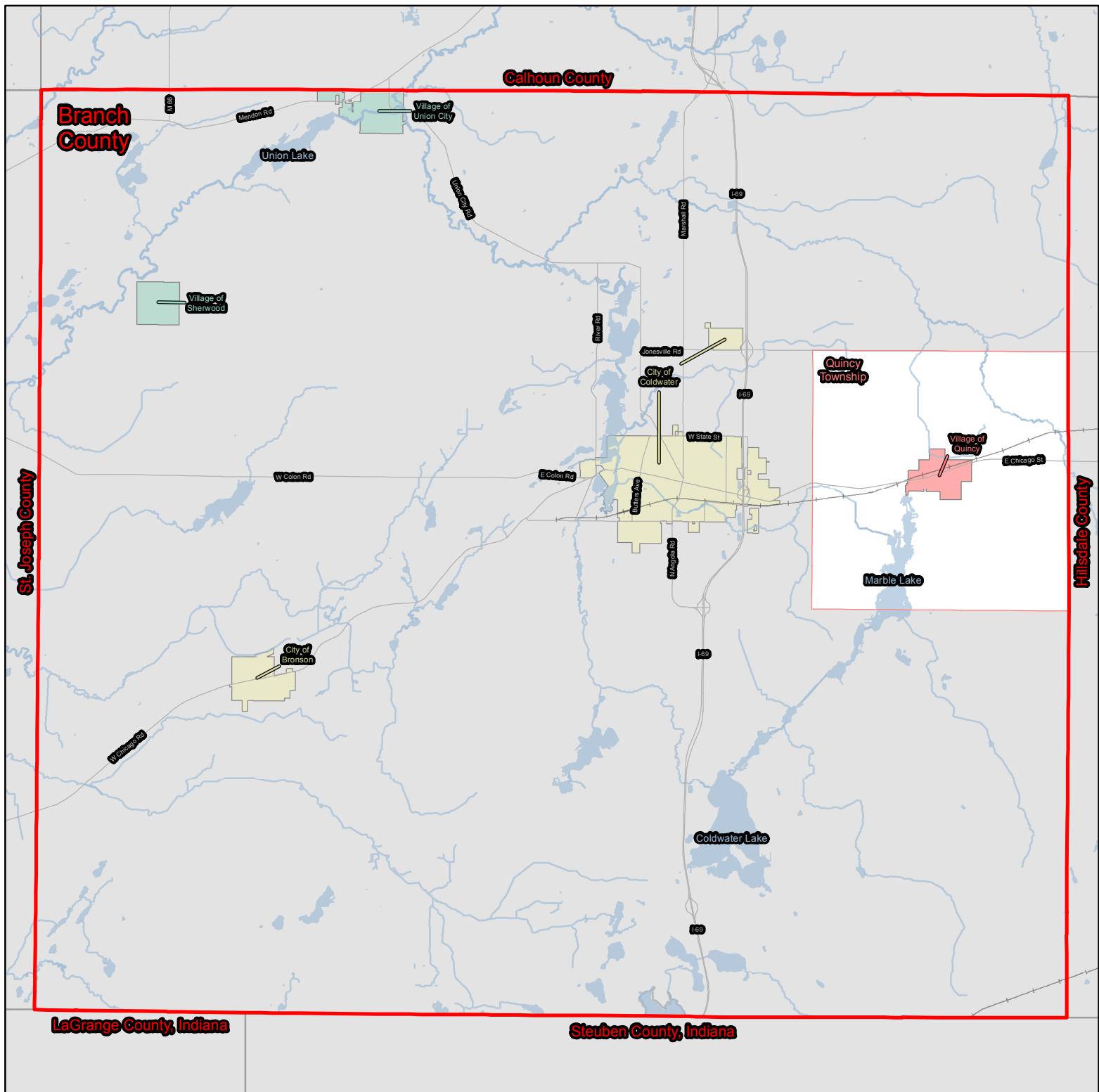
Item No.	Item Description	Unit	Estimated Quantity	Unit Price	Amount
1	Mobilization, Bonds & Insurance (5% max.)	Lsum	1	\$29,000.00	\$29,000.00
2	Site Preparation & Grading	Lsum	1	\$8,000.00	\$8,000.00
3	Miscellaneous Removals (lights, well etc.)	Lsum	1	\$3,000.00	\$3,000.00
4	Remove and Renovate Play Area	Syd	880	\$5.00	\$4,400.00
5	Concrete Curb & Gutter	LFt	225	\$18.00	\$4,050.00
6	Concrete Sidewalk 4 inch	SFt	8,800	\$4.00	\$35,200.00
7	Grade Exist. Agg. Base & Suppliment to 8"	Syd	1,335	\$6.00	\$8,010.00
8	3" HMA Parking Lot Paving	Syd	1,335	\$16.00	\$21,360.00
9	8" - 22A Aggregate Base for 8' Wide Path	Syd	2,100	\$8.00	\$16,800.00
10	3" HMA 8' Wide Pathway Paving	Syd	1,700	\$16.00	\$27,200.00
10	Water Service – 1½"	LFt	180	\$30.00	\$5,400.00
11	Sanitary lateral – 6"	LFt	160	\$20.00	\$3,200.00
12	Decorative Site Light with Speaker	EA	8	\$4,700.00	\$37,600.00
13	Restroom Building	Lsum	1	\$125,000.00	\$125,000.00
14	Performance Pavilion with Raised Floor	Lsum	1	\$80,000.00	\$80,000.00
15	Event Pavilion - Opt. A 40'x60'	Lsum	1	\$120,000.00	\$120,000.00
16	Pedestal Mounted Receptacles	EA	6	\$600.00	\$3,600.00
17	Electrical Wiring & Distribution	Lsum	1	\$23,000.00	\$23,000.00
18	Restoration and Seeding	Syd	3000	\$2.25	\$6,750.00
19	Pavement Marking	Lsum	1	\$750.00	\$750.00

Subtotal \$562,300
Contingency (10%) \$56,200
Engineering \$92,800
Total Project Cost **\$711,300**

ALT. Event Pavilion - Option B,Varied Gable Roof Lsum 1 \$155,000 \$155,000

Appendix D- Adoption Documentation

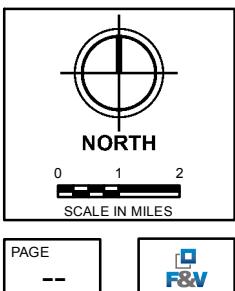
Appendix E- Maps

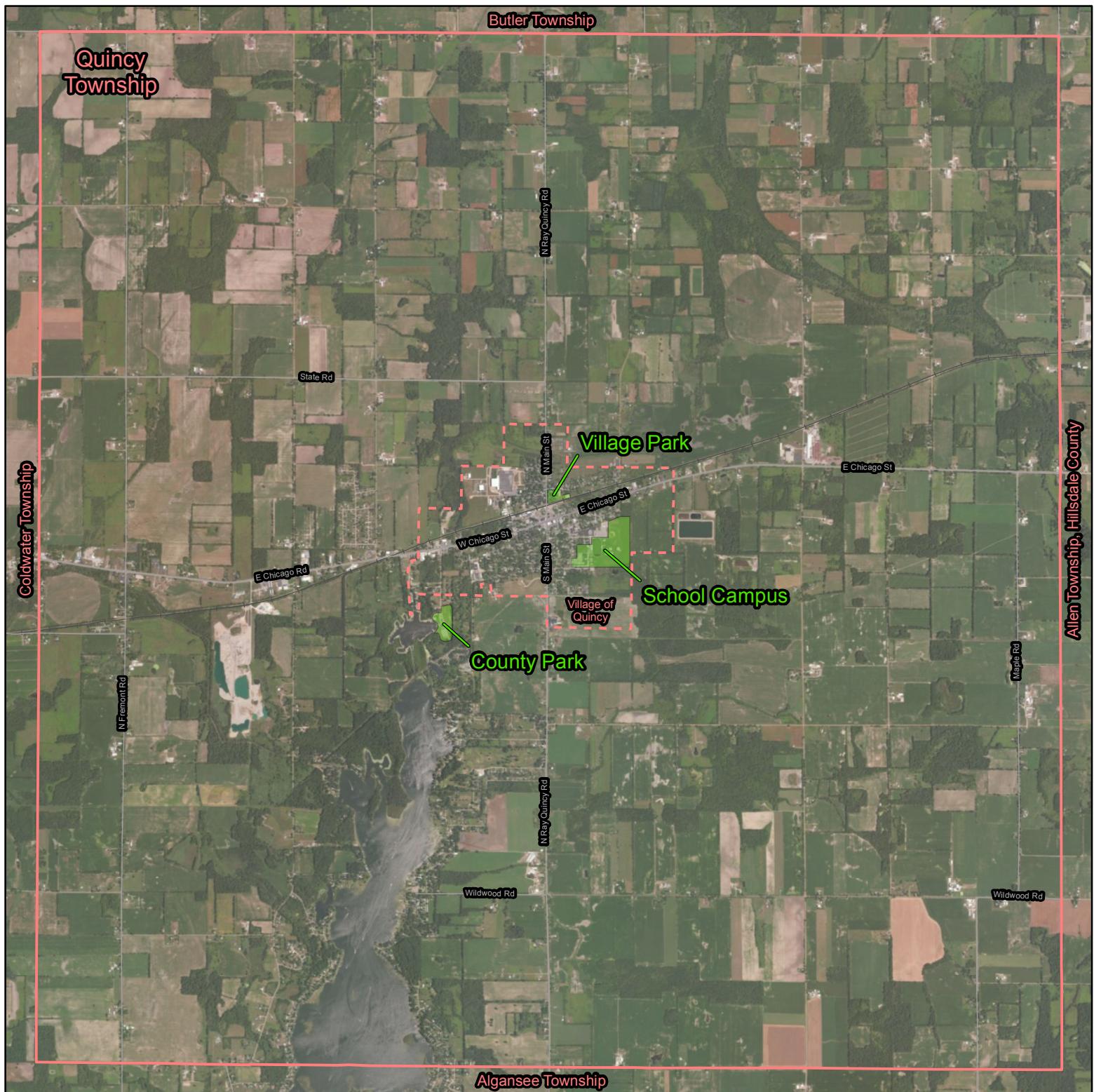


Overview

Branch County, Michigan

DRAWN BY SWL	DATE 1/22/2015
PROJECT NO. -----	SCALE 1:200,000
FILE LOCATION -----	
SOURCES Esri, DigitalGlobe, GeoEye, Earthstar Geographics, CNES/Airbus DS, USDA, USGS, AEX, Getmapping, Aerogrid, IGN, IGP, swisstopo, the GIS User Community, and the MGD6.	

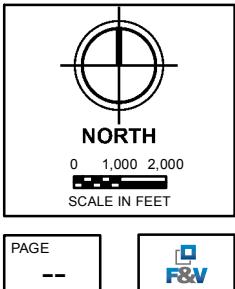




Current Park Locations

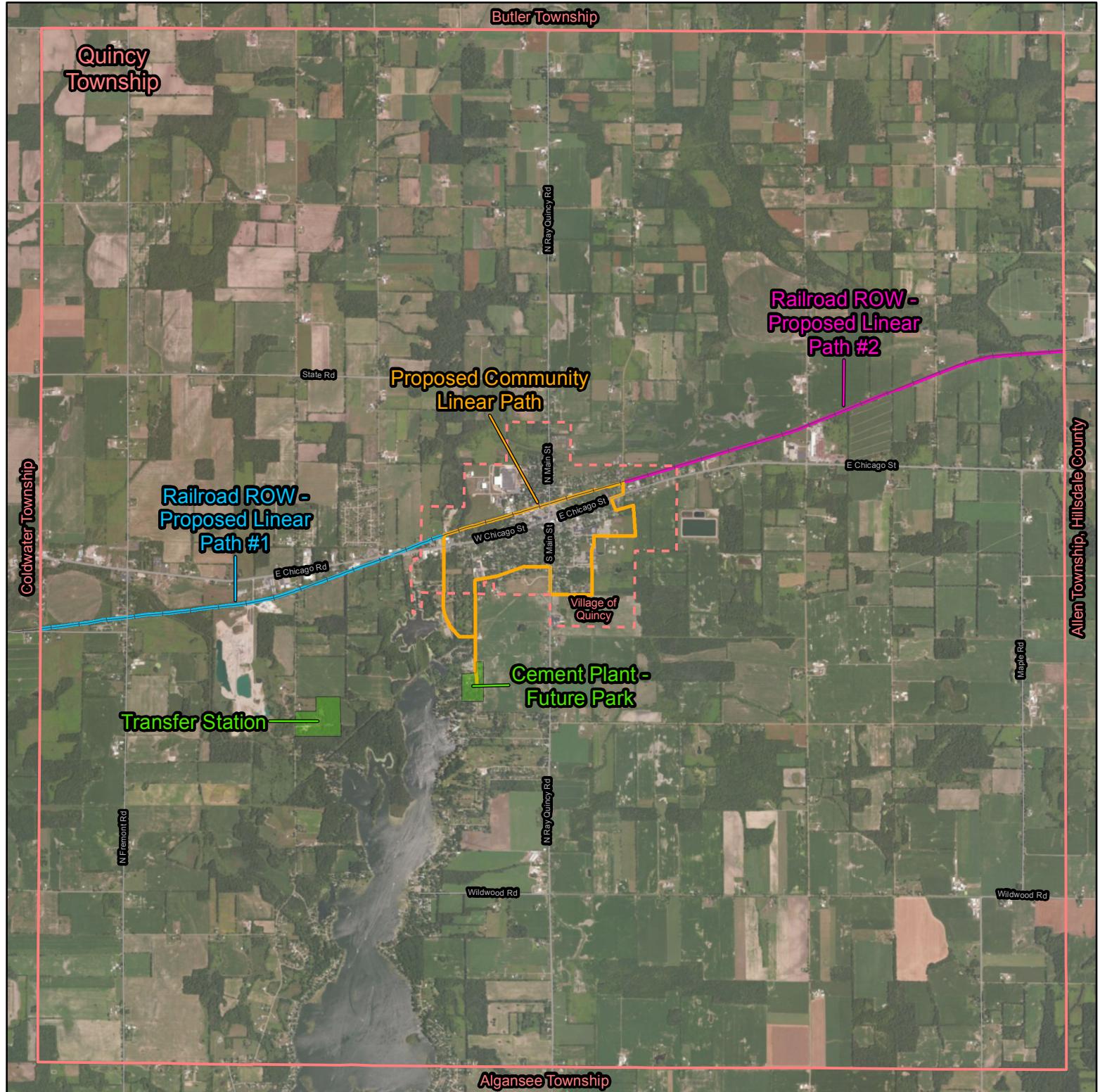
Quincy Township, Branch County, Michigan

DRAWN BY SWL	DATE 1/22/2015
PROJECT NO. -----	SCALE 1:50,000
FILE LOCATION -----	
SOURCES	
ESRI, HERE Webservices, GeoEye, Earthstar Geographics, CNES/Airbus DS, USDA, USGS, AEX, Geomapping, Aerogrid, IGN, IGP, swisstopo, the GIS User Community, and the MiODI..	



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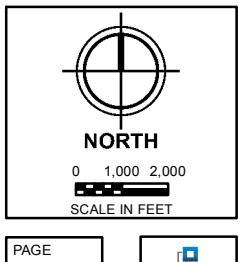
F&W

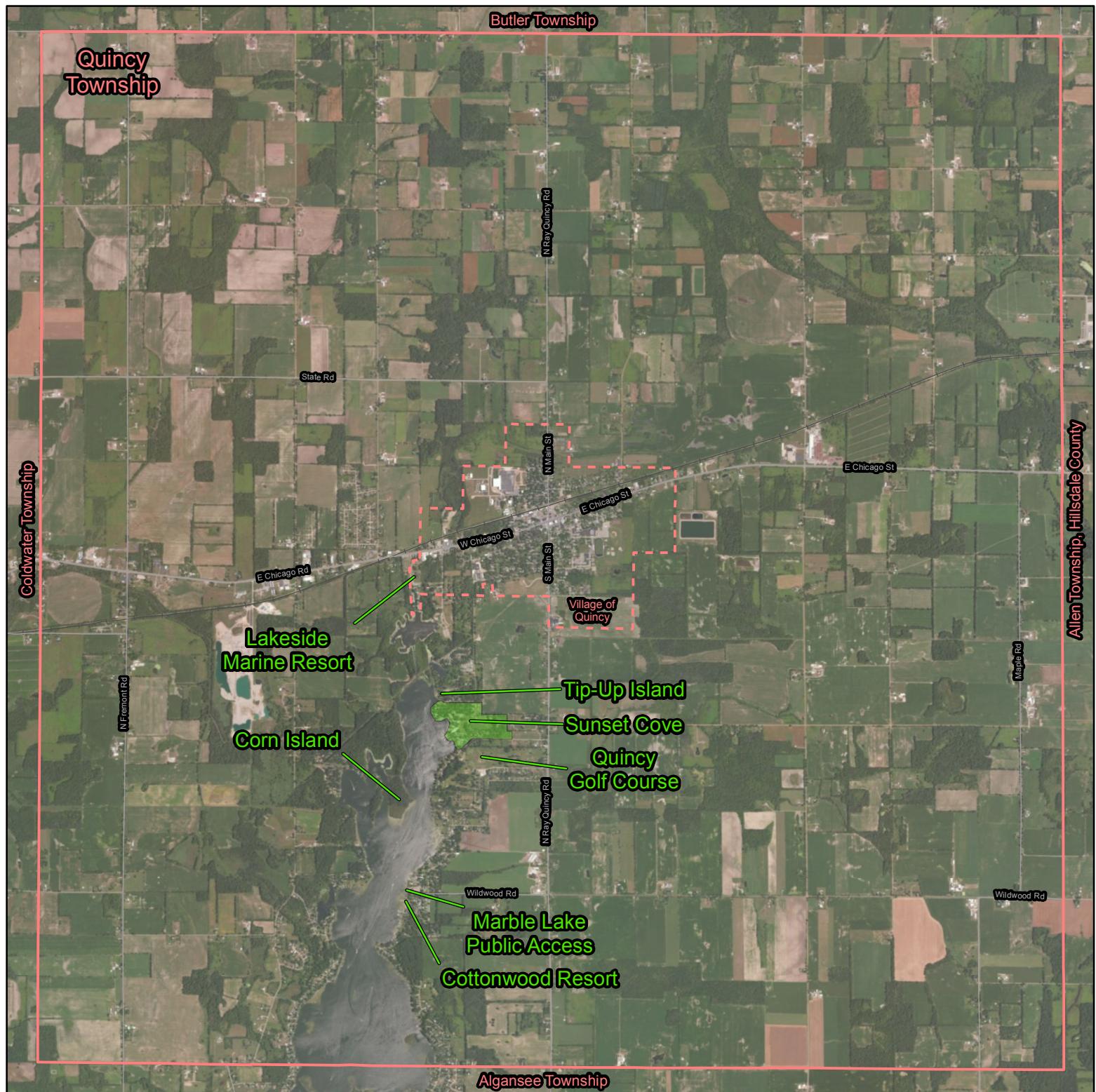


Future Opportunities

Quincy Township, Branch County, Michigan

DRAWN BY SWL	DATE 1/22/2015
PROJECT NO. -----	SCALE 1:50,000
FILE LOCATION -----	
SOURCES Esri, DigitalGlobe, GeoEye, Earthstar Geographics, CNES/Airbus DS, USDA, USGS, AEX, Getmapping, Aerogrid, IGN, IGP, swisstopo, the GIS User Community, and the MiGDA.	

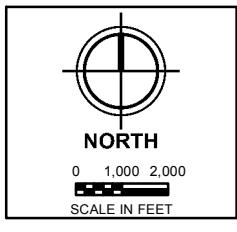




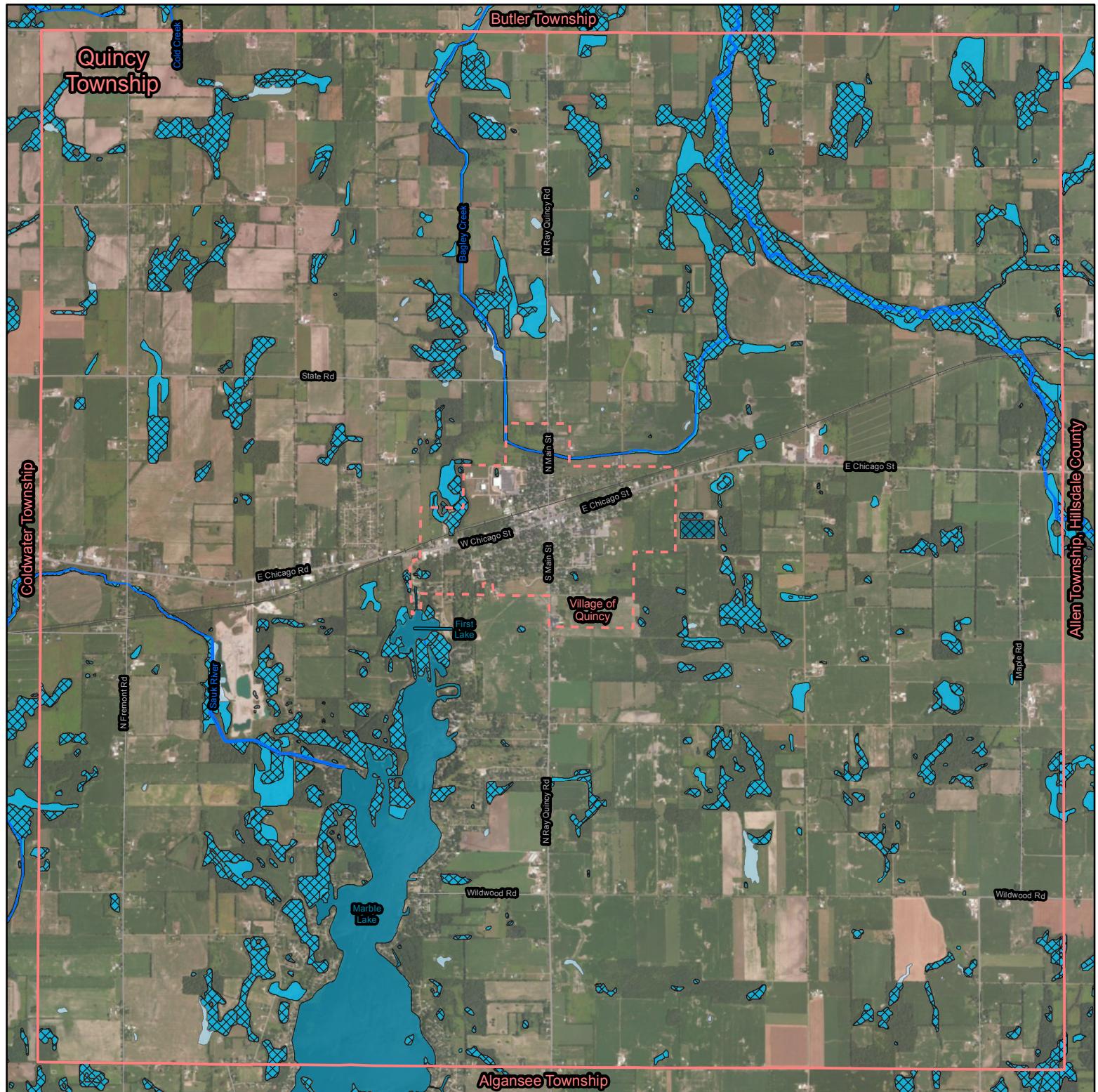
Recreational Opportunities

Quincy Township, Branch County, Michigan

DRAWN BY SWL	DATE 1/22/2015
PROJECT NO. -----	SCALE 1:50,000
FILE LOCATION -----	
SOURCES Esri, DigitalGlobe, GeoEye, Earthstar Graphics, CNES/Airbus DS, USDA, USGS, AEX, Getmapping, Aerogrid, IGN, IGP, swisstopo, the GIS User Community, and the MGDs.	



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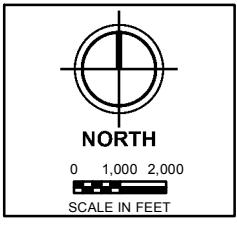


Wetlands

Quincy Township, Branch County, Michigan

- Rivers/Creeks
 -  Freshwater Emergent Wetland
 -  Freshwater Forested/ Shrub Wetland
 -  Lake
 -  Freshwater Pond
 -  Other
 -  Riverine

DRAWN BY SWL	DATE 1/22/2015
PROJECT NO. -----	SCALE 1:50,000
FILE LOCATION -----	
SOURCES Esri, DigitalGlobe, GeoEye, Earthstar Geographics, CNES/Airbus DS, USDA, USGS, AEX, Getmapping, Aerogrid, IGN, IGP, swisstopo, the GIS User Community, and the MiGDL.	



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Appendix F- Capital Improvement Plan and Budget Information

Projected Parks Budget 2015-2021

Description	2015-16 Budget	2016-17 Budget	2017-18 Budget	2018-19 Budget	2019-2020 Budget	2020-2021 Budget
Payroll-Maintenance	\$ 18,000	\$ 18,540	\$ 19,096	\$ 19,669	\$ 20,259	\$ 20,867
FICA	\$ 1,377	\$ 1,418	\$ 1,461	\$ 1,505	\$ 1,550	\$ 1,596
Health Benefits	\$ 4,500	\$ 4,950	\$ 5,445	\$ 5,990	\$ 6,588	\$ 7,247
Retirement Plan	\$ 1,080	\$ 1,112	\$ 1,146	\$ 1,180	\$ 1,216	\$ 1,252
Worker's Compensation	\$ 508	\$ 523	\$ 539	\$ 555	\$ 571	\$ 588
Operating Supplies	\$ 1,000	\$ 1,300	\$ 1,600	\$ 1,900	\$ 2,200	\$ 2,500
Contracted Services	\$ -	\$ 7,500	\$ 8,000	\$ 8,500	\$ 9,000	\$ 9,500
Equipment Maintenance	\$ 1,000	\$ 1,500	\$ 1,500	\$ 2,000	\$ 2,000	\$ 2,500
Equipment Rental	\$ 6,000	\$ 6,000	\$ 6,000	\$ 6,000	\$ 6,000	\$ 6,000
Total	\$ 33,465	\$ 42,844	\$ 44,786	\$ 47,298	\$ 49,384	\$ 52,051

2015-2021 Parks Capital Improvement Plan

Projects	Fiscal Year 2015-2016							Funding Sources				
	Capital Improvement Plan							Operating	Bonds	Grants	Private Donations	In-Kind
2015-2016	2016-2017	2017-2018	2018-2019	2019-2020	2020-2021	Project Total						
Bathrooms at Park	\$ 80,000					\$ 80,000		X		X		X
Stage	\$ 10,000					\$ 10,000		X	X	X		X
Village Wide Trail System			\$ 100,000	\$ 100,000		\$ 200,000	X	X		X		X
Coldwater-Quincy Linear Path		\$ 650,000				\$ 650,000	X	X	X	X		
Quincy-Jonesville Linear Path					\$ 1,600,000	\$ 1,600,000	X	X	X	X		
Parking Lot-Village Park	\$ 34,000					\$ 34,000		X			X	
Sidewalk Improvements- Village Park	\$ 35,200					\$ 35,200		X			X	
Linear Path- Village Park	\$ 45,000					\$ 45,000		X			X	
Lights and Electric	\$ 64,000					\$ 64,000		X			X	
Cameras/Misc. Equipment	\$ 26,000					\$ 26,000		X		X		X
Cement Plant Clean-Up			\$ 200,000			\$ 200,000	X		X			X
Pavilion at Cement Plant				\$ 45,000		\$ 45,000	X	X	X	X		
Cement Plant- Parking Lot				\$ 60,000		\$ 60,000	X	X				X
Channel Clean-Up- Cement Plant					\$ 25,000	\$ 25,000	X	X	X	X		
Fishing Pier			\$ 18,000			\$ 18,000	X		X	X		
Southwest Neighborhood Park- Land Acquisition	\$ 15,000			\$ 10,000		\$ 25,000	X			X		X
SNP- Park Equipment		\$ 8,500		\$ 5,000		\$ 13,500	X		X	X		
Rotary Park- Land Acquisition		\$ 150,000				\$ 150,000				X	X	
Rotary Park Development					\$ 750,000	\$ 750,000		X	X	X		X
Transfer Station Site Clean-Up and Site Prep			\$ 15,000			\$ 15,000	X		X	X		X
Disc Golf Course Equipment				\$ 10,000		\$ 10,000	X		X	X		
Transfer Station- Parking Lot			\$ 15,000			\$ 15,000	X		X	X		X
Total	\$ 309,200	\$ 808,500	\$ 200,000	\$ 158,000	\$ 220,000	\$ 2,375,000	\$ 4,070,700					